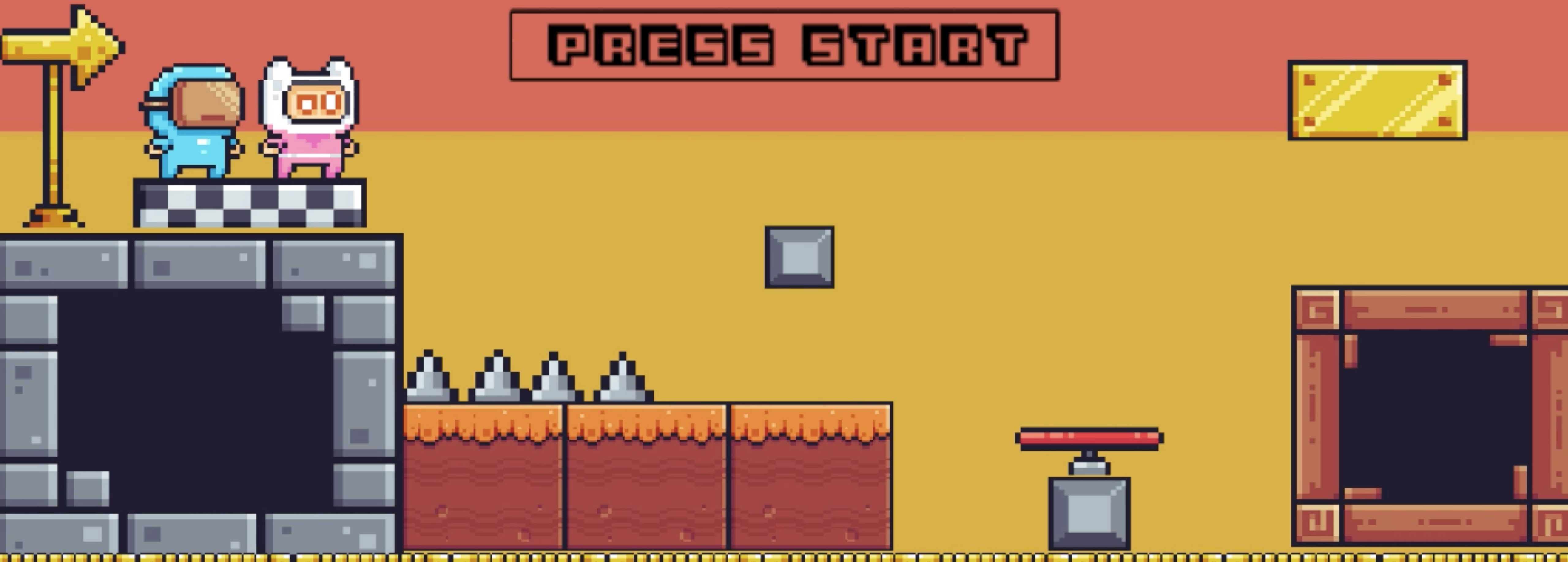


GOOPER PIRREL

PRESS START



Team Member

黃湛元	邱奕修	顏欣媛
軟體設計	PM	UI設計
		

Intro



- 雙人2D PC 遊戲
- 自行設計關卡
- 透過適中的關卡難易度跟朋友一較高下

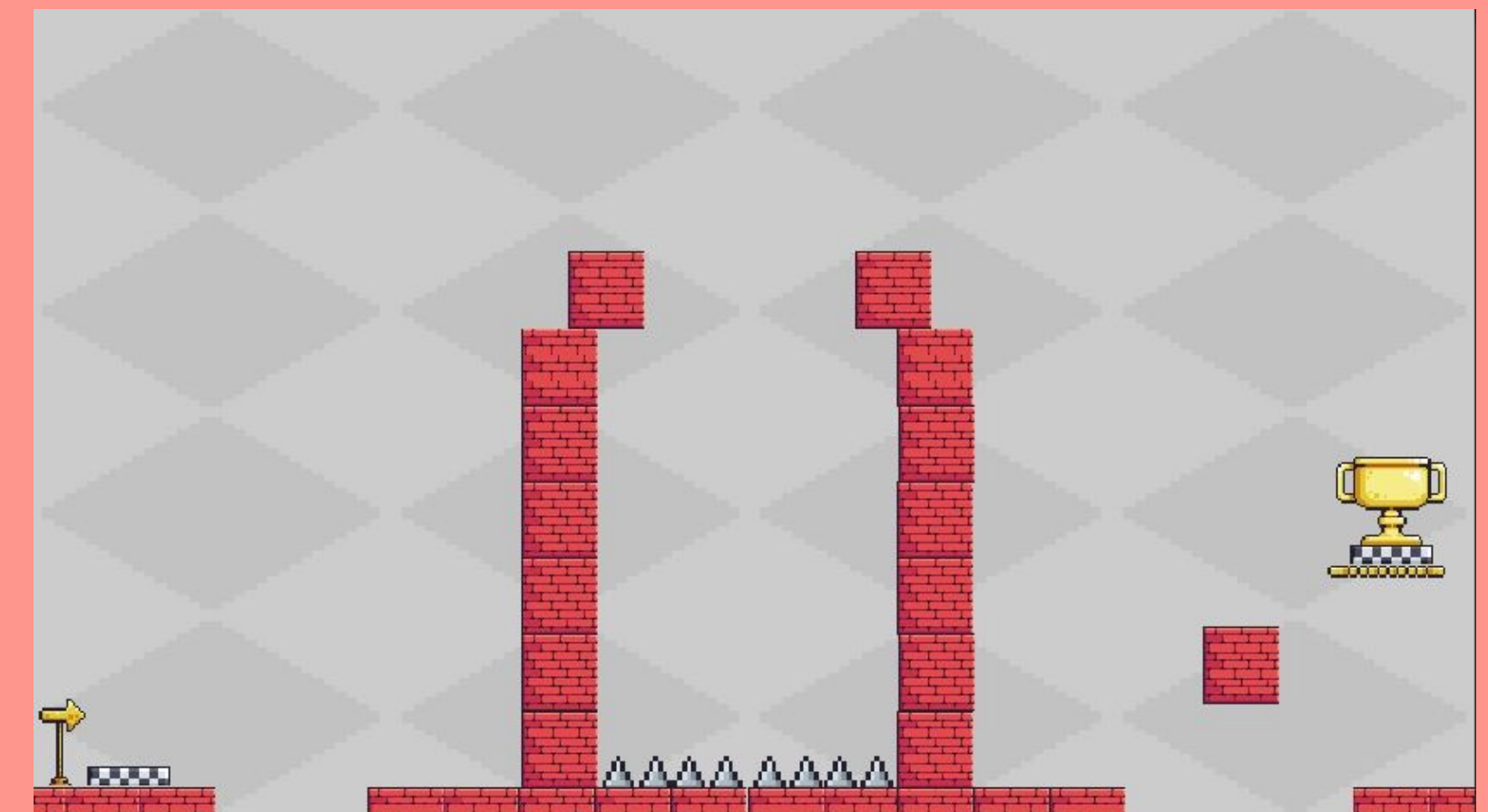
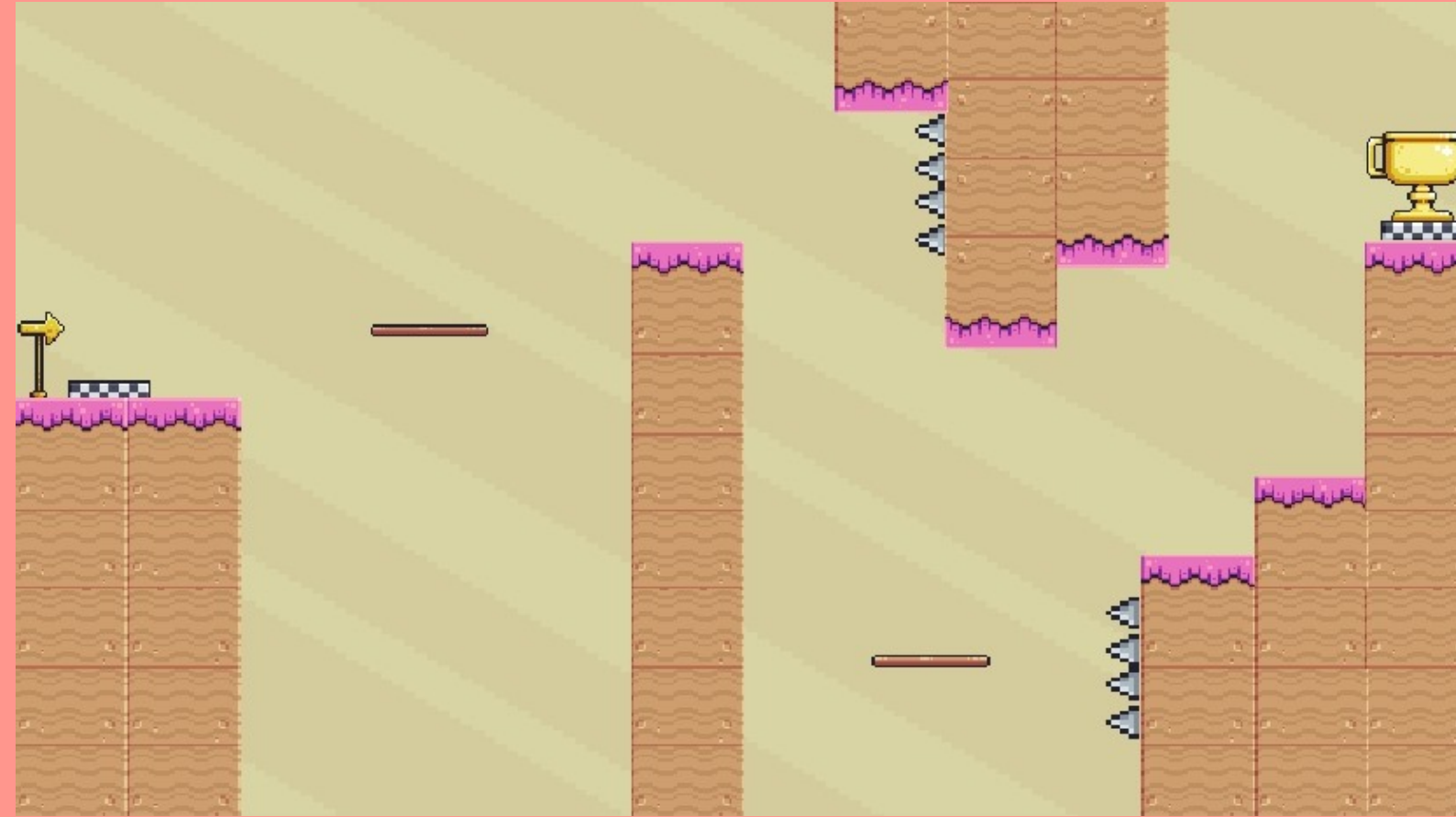
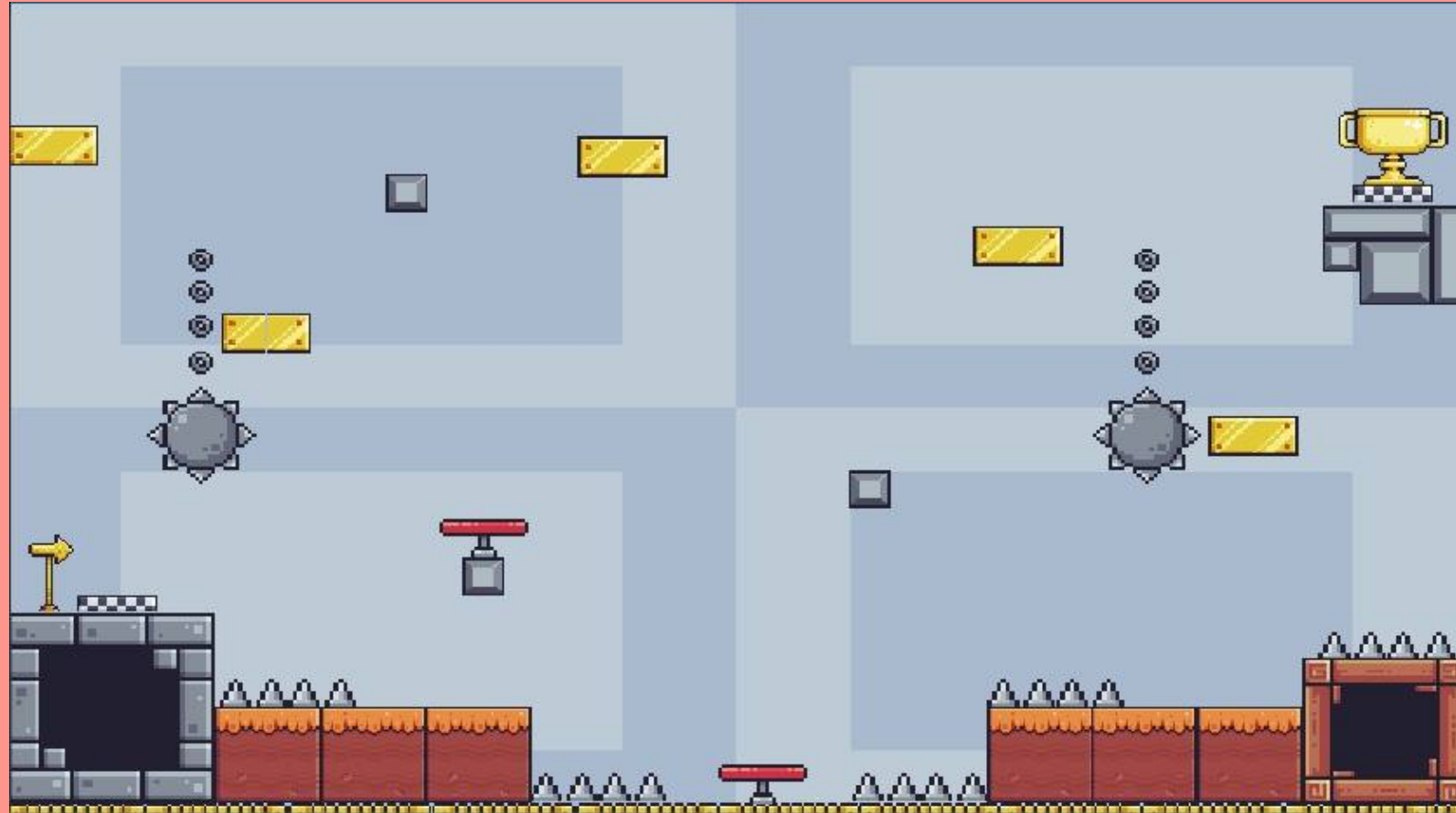
Differences



- 可互相影響對方→增加趣味度
- 除了技巧，還須顧慮速度→增加刺激度
- 簡約風格→有機會移植手機平台

Intro

3 different scenes



Intro

6 kinds of traps



How to Play?

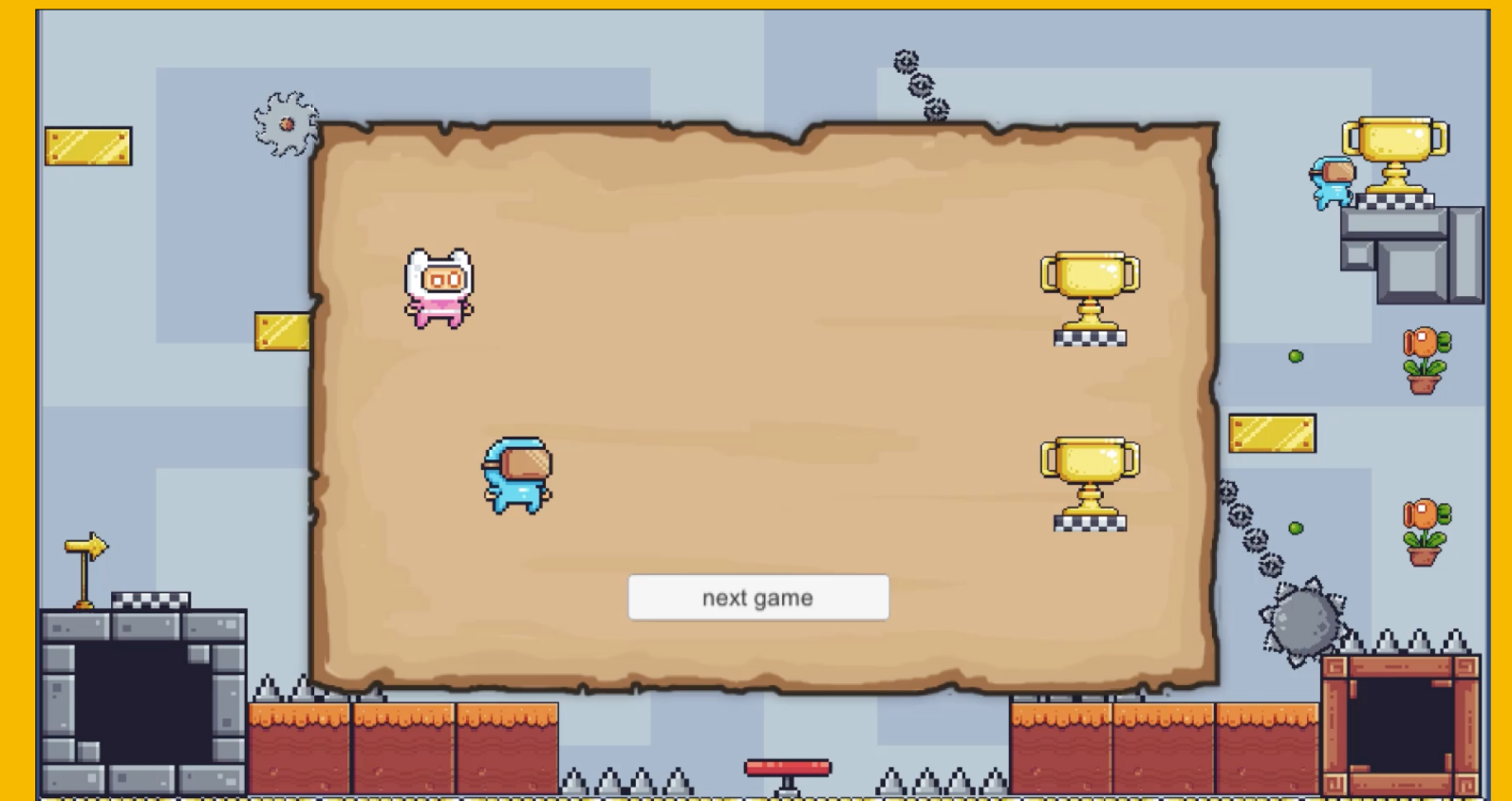
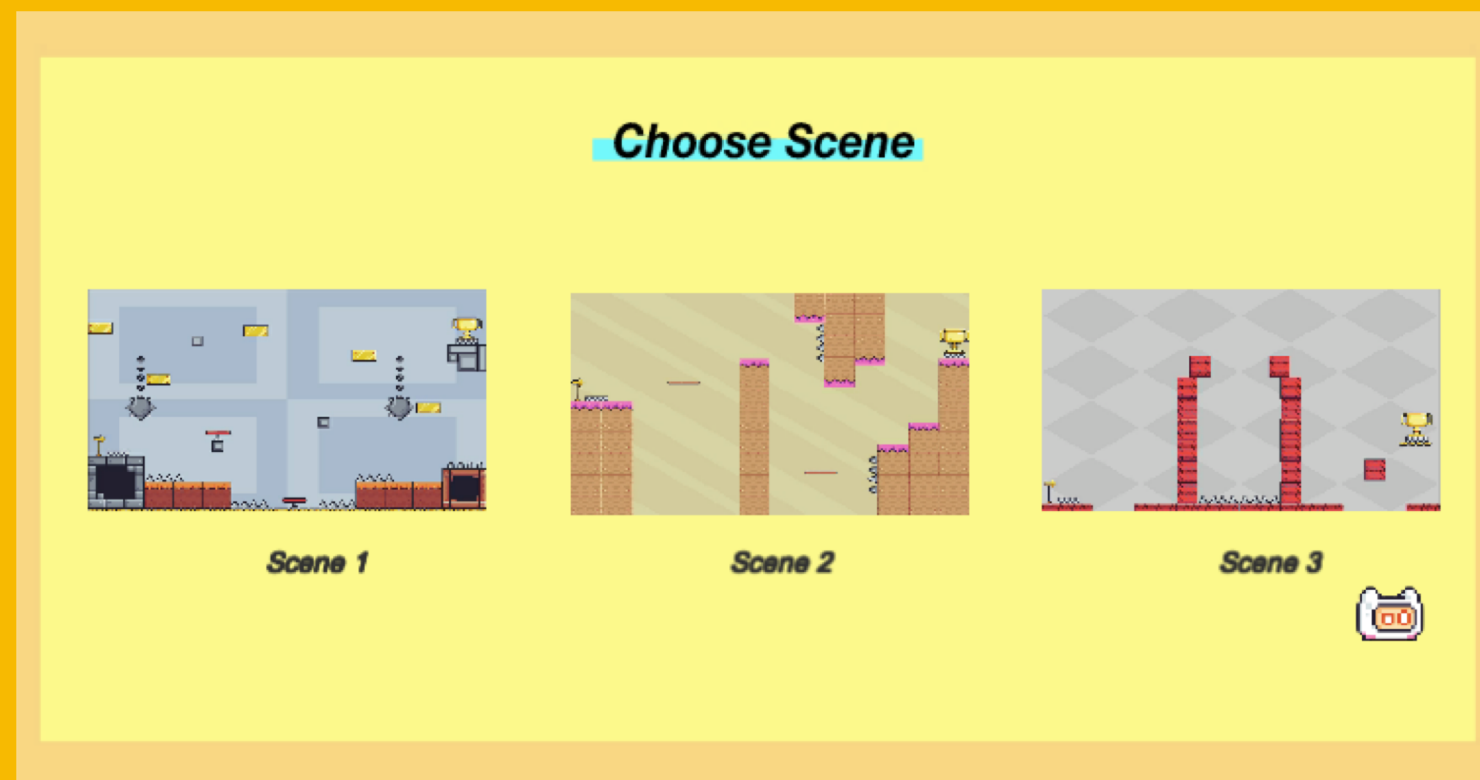


Repeat ② & ③ until one player arrives the trophy

① Choose Scene

② Choose Trap

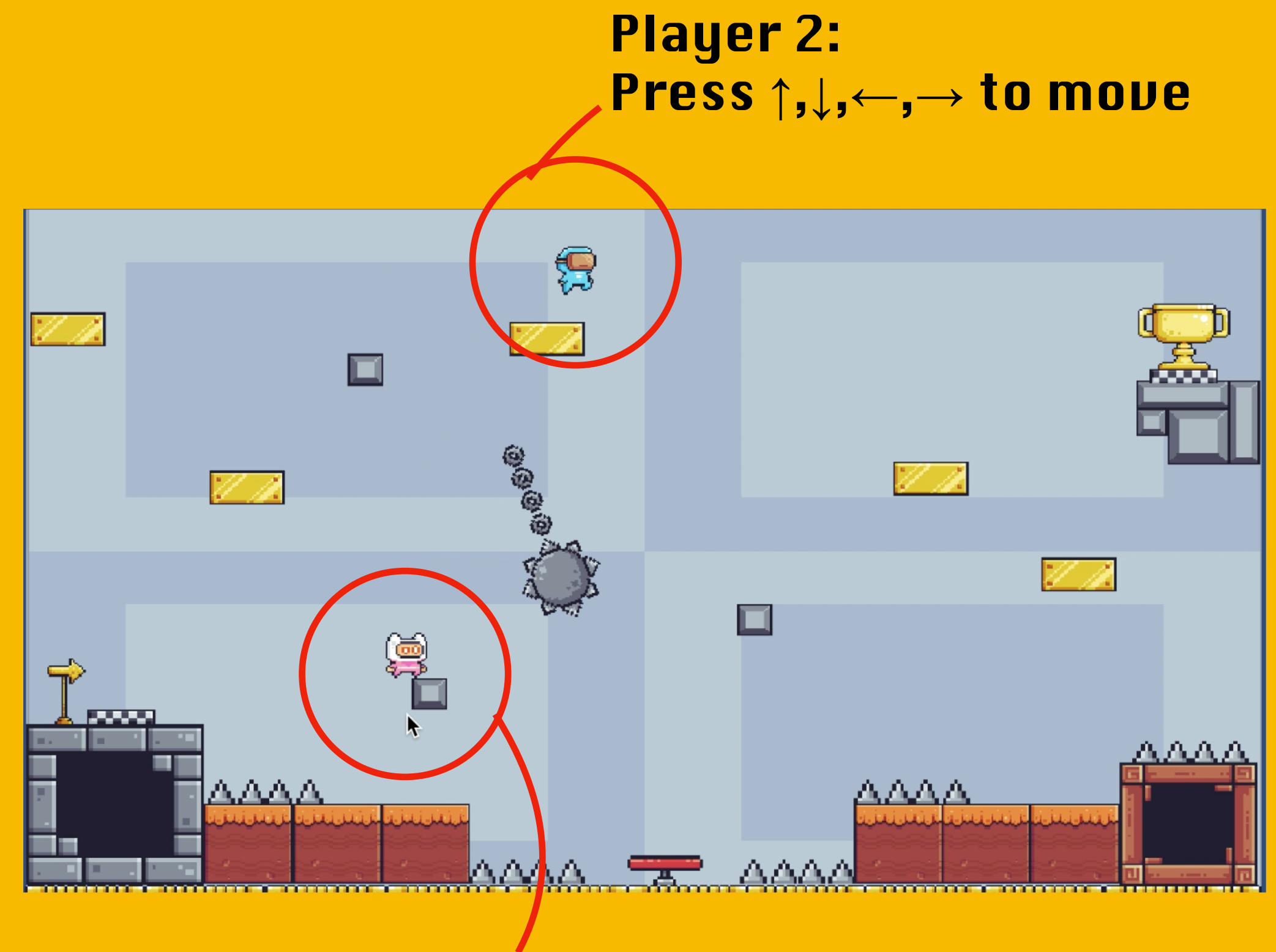
③ Start Game



How to Play?



Press W,A,D,S to put down the trap



Player 2:
Press ↑,↓,←,→ to move

Player 1:
Press W,A,D,S to move

Uedio Demo

https://drive.google.com/file/d/1zY3yn66rG4788UvhX1_ypDDLBAgf7K58/view?fbclid=IwAR1kNFAZEs72zKD2uqA3haKXsUXQfN7BX5FBvJtZ9MYXWUkLyVQvPI3VJ08

Features



**Play with friends
Have more Fun!!**



**Design your own game
Each turn is a new Challenge**



**Screw your friend or
Help yourself**

Production Process

- 角色操作設計



Production Process

- 場景陷阱疊加



Future

1. 實現網路連線
2. 強化遊戲特色
3. 開發手遊平台
4. 增加遊戲豐富度



Q&A

SUPER PIXEL

Thank you !

