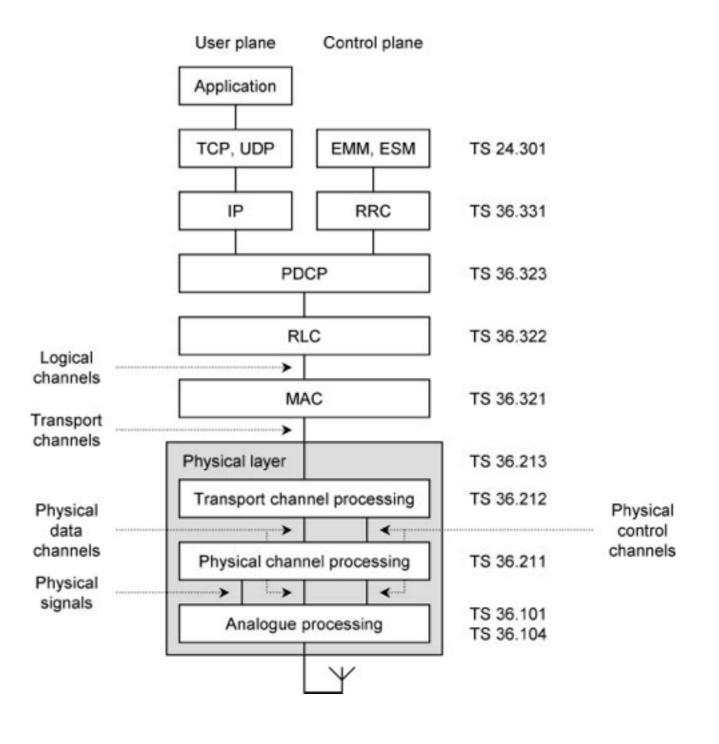
Architecture of the LTE Air Interface

- 1. Air Interface Protocol Stack
- 2. Logical, Transport and Physical Channels
- 3. The Resource Grid
- 4. Multiple Antenna Transmission
- 5. Resource Element Mapping

1. Air Interface Protocol Stack

- Figure 6.1
 - ✓ The protocols used in the <u>air interface</u>, from the viewpoint of the <u>mobile</u>



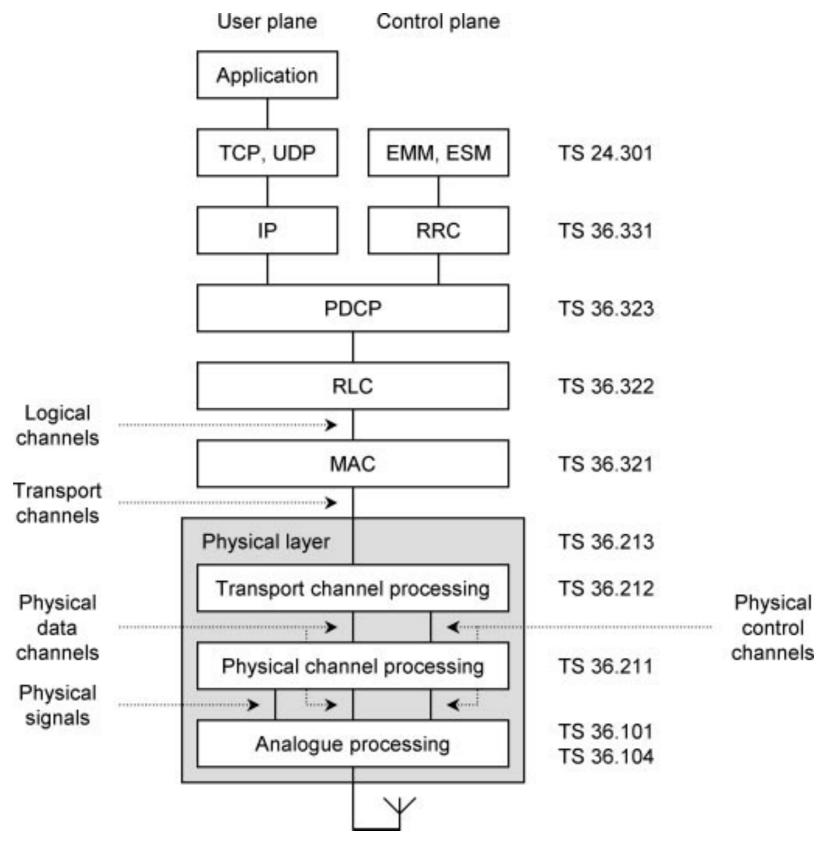
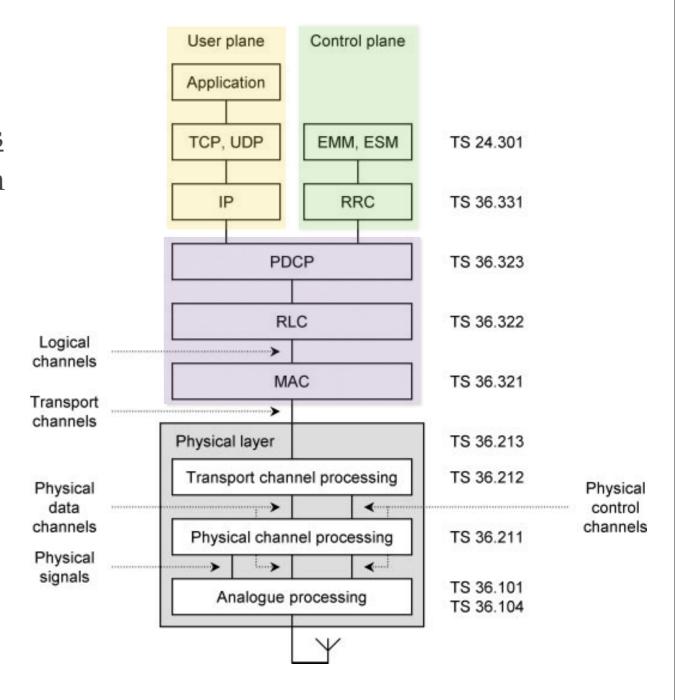
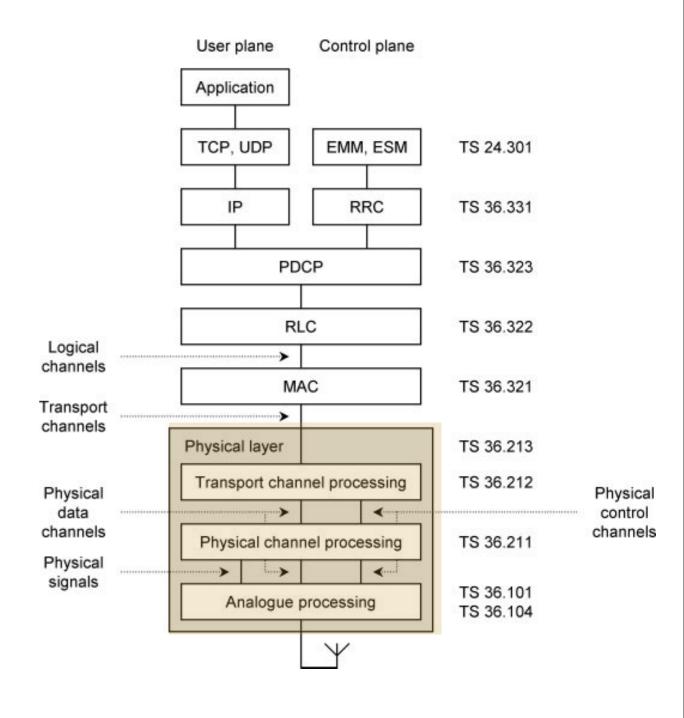


Figure 6.1 Architecture of the air interface protocol stack.

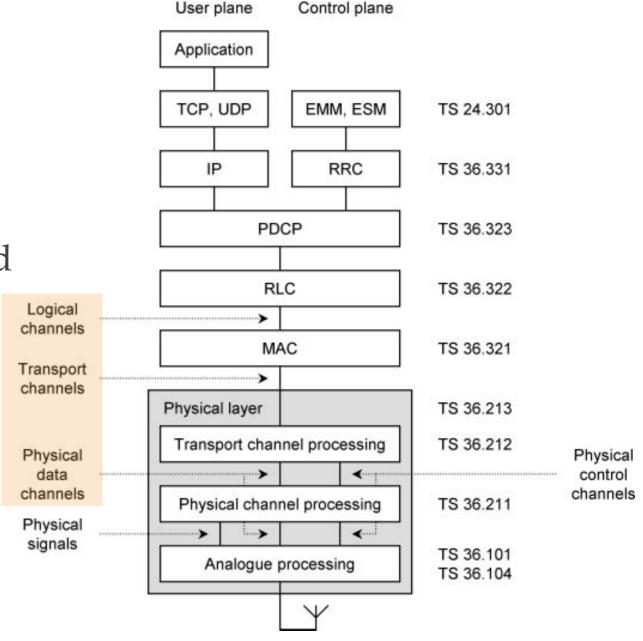
- As a transmitter
 - √ User plane
 - The <u>application</u> creates <u>data packets</u> that are processed by protocols such as TCP, UDP and IP
 - √ Control plane
 - Radio Resource Control (RRC) protocol <u>writes</u> the <u>signaling</u> messages that are <u>exchanged</u> between BS and mobile
 - ✓ In both cases, the information is processed by the following protocols before being passed to the physical layer for transmission
 - Packet Data Convergence Protocol (<u>PDCP</u>)
 - Radio Link Control (<u>RLC</u>) protocol
 - Medium Access Control (MAC) protocol



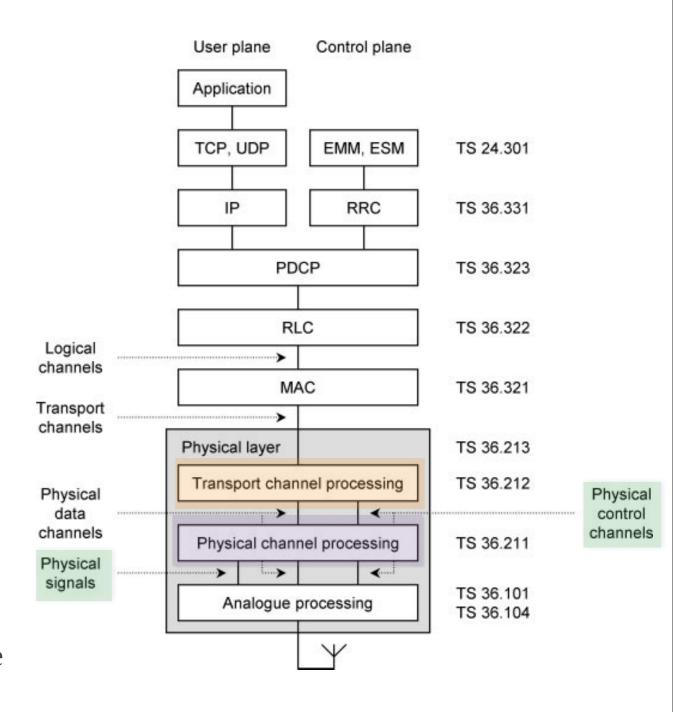
- Physical layer has three parts
 - √ Transport channel processor
 - Applies <u>error management</u> procedures
 - ✓ Physical channel processor
 - Applies the techniques of OFDMA, SC-FDMA and multiple antenna transmission
 - √ Analogue processor
 - Converts the information to analogue form
 - Filters it
 - Mixes it up to <u>radio frequency</u> for transmission



- The <u>information flows</u> between different protocols are known as <u>channels</u> and <u>signals</u>
- <u>Data</u> and <u>signaling messages</u> are carried on
 - ✓ <u>Logical channels</u> between RLC and MAC protocols
 - ✓ <u>Transport channels</u> between MAC and physical layer
 - ✓ <u>Physical data channels</u> between different levels of the physical layer
- LTE uses several different types of logical, transport and physical channel, which are distinguished by the <u>kind of information</u> they carry and by the <u>way</u> in which the information is <u>processed</u>



- In the transmitter
 - ✓ Transport channel processor
 - <u>Creates control information</u> that supports the low-level operation of physical layer
 - <u>Sends this information</u> to the physical channel processor in the form of <u>physical control channels</u>
 - The <u>information travels</u> as far as the transport channel processor in the <u>receiver</u>, but is completely <u>invisible</u> to higher layers
 - √ Physical channel processor
 - Creates <u>physical signals</u>, which support the <u>lowest-level aspects</u> of the system
 - These <u>travel</u> as far as the physical channel processor in the <u>receiver</u>, but once again are <u>invisible</u> to higher layers



- 1. Air Interface Protocol Stack
- 2. Logical, Transport and Physical Channels
- 3. The Resource Grid
- 4. Multiple Antenna Transmission
- 5. Resource Element Mapping

2. Logical, Transport and Physical Channels

- 2.1 Logical Channels
- 2.2 Transport Channels
- 2.3 Physical Data Channels
- 2.4 Control Information
- 2.5 Physical Control Channels
- 2.6 Physical Signals
- 2.7 Information Flows

2.1 Logical Channels

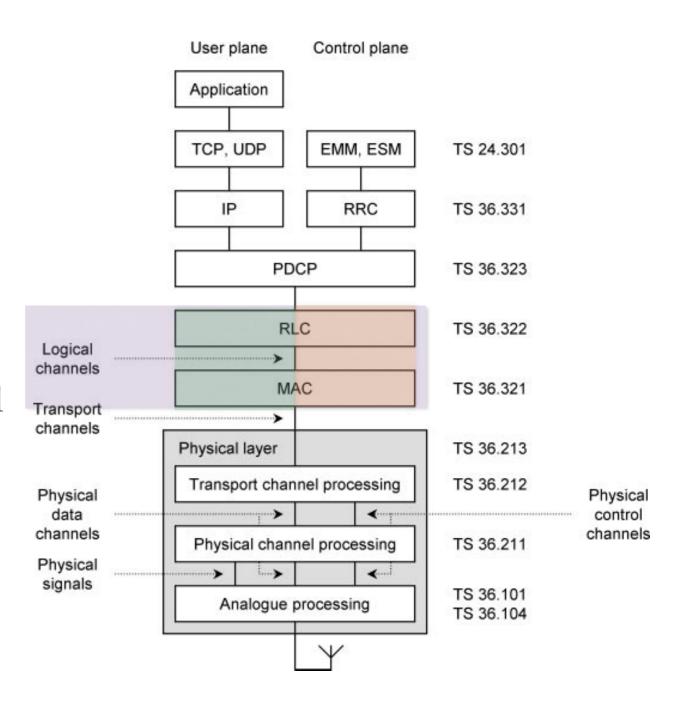
 Logical channels are distinguished by the <u>information</u> they carry and can be classified in two ways

√ 1st

- Logical traffic channels carry data in the user plane
- Logical control channels carry signaling messages in the control plane

✓ 2nd

- <u>Dedicated logical channels</u> are allocated to a <u>specific</u> mobile
- <u>Common logical channels</u> can be used by <u>more than one</u>



| Channel | Release | Name | Information carried | Direction |
|------------------------------|----------------------|---|---|-----------|
| DTCH DCCH CCCH | R8 R8 R8 | Dedicated traffic channel Dedicated control channel Common control channel | User plane data Signalling on SRB 1 & 2 Signalling on SRB 0 | UL, DL |
| PCCH BCCH MCCH MTCH | R8 R8 R9 R9 | Paging control channel Broadcast control channel Multicast control channel Multicast traffic channel | Paging messages System information MBMS signalling MBMS data | DL |

Table 6.1 Logical channels

- Dedicated Traffic CHannel (DTCH)
 - √ The most important logical channels
 - √ Carries data to or from a single mobile
- Dedicated Control Channel (DCCH)
 - √ Carries the large majority of <u>signaling messages</u>
 - ✓ Carries all the <u>mobile-specific</u> signaling messages on <u>Signaling Radio Bearers</u> 1 and 2, for <u>mobiles</u> that are in RRC CONNECTED state

| Channel | Release | Name | Information carried | Direction |
|------------------------------|----------------|--|--|-----------|
| DTCH DCCH CCCH | R8 R8 R8 | Dedicated traffic channel Dedicated control channel Common control channel | User plane data Signalling on SRB 1 & 2 Signalling on SRB 0 | UL, DL |
| PCCH BCCH MCCH MTCH | R8 R8 R9 | Paging control channel Broadcast control channel Multicast control channel Multicast traffic channel | Paging messages System information MBMS signalling MBMS data | DL |

RRC_IDLE

- · UE on standby
- · No S1 or radio bearers
- No serving eNB
- · Cell reselection
- Paging RRC connection requests

RRC_CONNECTED

- · UE active
- · All bearers exist
- Serving eNB allocated
- · Handovers
- Any communication possible

| Signalling radio bearer | Configured by | Used by |
|-------------------------|---|---|
| SRB 0 SRB 1 | System information RRC message on SRB 0 | RRC messages before establishment of SRB 1 Subsequent RRC messages |
| SRB 2 | RRC message on SRB 1 | NAS messages before establishment of SRB 2 Subsequent NAS messages |

- Broadcast Control CHannel (BCCH)
 - √ Carries RRC <u>system information messages</u>
 - ✓ BS broadcasts BCCH message across the <u>whole cell</u> to tell the mobiles about <u>how the cell is configured</u>
- These messages are divided into two <u>unequal groups</u>, which are handled differently by lower layers
 - √ Master Information Block (MIB)
 - Carries a few <u>important parameters</u> such as downlink bandwidth
 - √ System Information Blocks (SIBs)
 - Carries the remainder

| Channel | Release | Name | Information carried | Direction |
|---------|---------|---------------------------|-------------------------|-----------|
| | recouse | 1 101110 | mormation curred | <u> </u> |
| DTCH | R8 | Dedicated traffic channel | User plane data | |
| DCCH | R8 | Dedicated control channel | Signalling on SRB 1 & 2 | UL, DL |
| CCCH | R8 | Common control channel | Signalling on SRB 0 | |
| PCCH | R8 | Paging control channel | Paging messages | |
| BCCH | R8 | Broadcast control channel | System information | DI |
| MCCH | R9 | Multicast control channel | MBMS signalling | DL |
| MTCH | R9 | Multicast traffic channel | MBMS data | |

- Paging Control CHannel (PCCH)
 - √ Carries paging messages
 - ✓ BS transmits PCCH message if it wishes to contact mobiles that are in RRC_IDLE
- Common Control CHannel (CCCH)
 - ✓ Carries messages on Signaling Radio Bearer 0, for mobiles that are moving from RRC_IDLE to RRC_CONNECTED in the procedure of RRC connection establishment

| Channel | Release | Name | Information carried | Direction |
|--------------|----------|--|---|-----------|
| DTCH DCCH | R8 R8 | Dedicated traffic channel Dedicated control channel | User plane data Signalling on SRB 1 & 2 | UL, DL |
| CCCH | R8 | Common control channel | Signalling on SRB 1 & 2 Signalling on SRB 0 | OL, DL |
| PCCH | R8 | Paging control channel | Paging messages | |
| BCCH | R8 | Broadcast control channel | System information | DI |
| MCCH MTCH | R9 R9 | Multicast control channel Multicast traffic channel | MBMS signalling MBMS data | DL |



- · UE on standby
- · No S1 or radio bearers
- No serving eNB
- · Cell reselection
- Paging RRC connection requests

- UE active
- · All bearers exist
- Serving eNB allocated
- Handovers
- Any communication possible

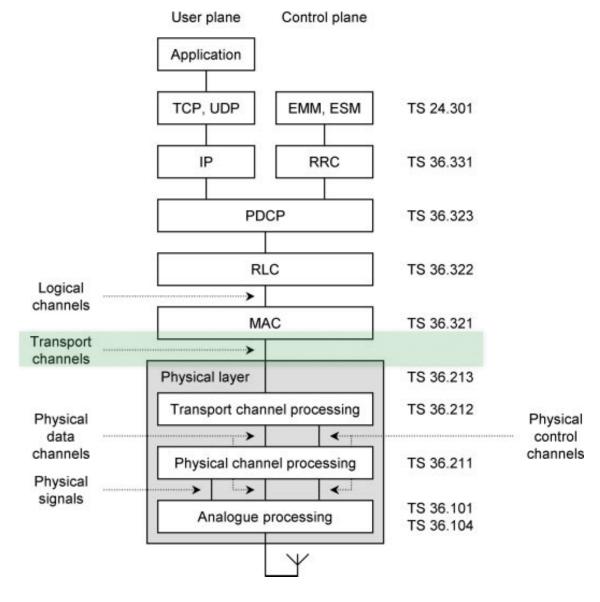
- Multicast Traffic CHannel (MTCH) and Multicast Control CHannel (MCCH)
 - ✓ Handle Multimedia Broadcast/Multicast service (MBMS) service

| Channel | Release | Name | Information carried | Direction |
|------------------------------|----------------------|--|--|-----------|
| DTCH DCCH CCCH | R8 R8 R8 | Dedicated traffic channel Dedicated control channel Common control channel | User plane data Signalling on SRB 1 & 2 Signalling on SRB 0 | UL, DL |
| PCCH BCCH MCCH MTCH | R8 R8 R9 R9 | Paging control channel Broadcast control channel Multicast control channel Multicast traffic channel | Paging messages System information MBMS signalling MBMS data | DL |

2.2 Transport Channels

 Transport channels are distinguished by the ways in which the <u>transport channel</u> <u>processor</u> manipulates them

| Channel | Release | Name | Information carried | Direction |
|---------|---------|-------------------------|------------------------------|-----------|
| UL-SCH | R8 | Uplink shared channel | Uplink data and signalling | |
| RACH | R8 | Random access channel | Random access requests | UL |
| DL-SCH | R8 | Downlink shared channel | Downlink data and signalling | |
| PCH | R8 | Paging channel | Paging messages | DI |
| BCH | R8 | Broadcast channel | Master information block | DL |
| MCH | R8/R9 | Multicast channel | MBMS | |



| Channel | Release | Name | Information carried | Direction |
|---------|---------|-------------------------|------------------------------|-----------|
| UL-SCH | R8 | Uplink shared channel | Uplink data and signalling | UL |
| RACH | R8 | Random access channel | Random access requests | |
| DL-SCH | R8 | Downlink shared channel | Downlink data and signalling | DL |
| PCH | R8 | Paging channel | Paging messages | |
| BCH | R8 | Broadcast channel | Master information block | |
| MCH | R8/R9 | Multicast channel | MBMS | |

Table 6.2 Transport channels

- UpLink Shared CHannel (UL-SCH) & DownLink Shared CHannel (DL-SCH)
 - √ The most important transport channels
 - ✓ Carry the large majority of <u>data</u> and <u>signaling messages</u> across air interface
- Paging CHannel (PCH)
 - ✓ Carries <u>paging messages</u> that originated from Paging Control CHannel (PCCH)
- Broadcast CHannel (BCH)
 - √ Carries the broadcast control channel's <u>Master Information Block</u> (MIB)
 - √ The remaining system information messages are handled by DL-SCH, as if
 they were normal downlink data

| Channel | Release | Name | Information carried | Direction |
|-----------------------------|-------------------------|--|---|-----------|
| UL-SCH RACH | R8 R8 | Uplink shared channel Random access channel | Uplink data and signalling Random access requests | UL |
| DL-SCH PCH BCH MCH | R8 R8 R8 R8/R9 | Downlink shared channel Paging channel Broadcast channel Multicast channel | Downlink data and signalling Paging messages Master information block MBMS | DL |

- Multicast CHannel (MCH)
 - √ Carry data from multimedia broadcast/multicast service
 - √ The BS usually <u>schedules</u> the transmissions that a mobile makes, by granting it resources for <u>downlink</u> transmission at <u>specific times</u> and on <u>specific sub-carriers</u>
- Random Access CHannel (RACH)
 - ✓ A special channel through which the mobile can contact the network without any prior scheduling
 - ✓ Random access transmissions are <u>composed</u> by <u>mobile's MAC</u> <u>protocol</u> and travel as far as the MAC protocol in the BS, but are completely invisible to higher layers.

| Channel | Release | Name | Information carried | Direction |
|---------|---------|-------------------------|------------------------------|-----------|
| UL-SCH | R8 | Uplink shared channel | Uplink data and signalling | UL |
| RACH | R8 | Random access channel | Random access requests | |
| DL-SCH | R8 | Downlink shared channel | Downlink data and signalling | DL |
| PCH | R8 | Paging channel | Paging messages | |
| BCH | R8 | Broadcast channel | Master information block | |
| MCH | R8/R9 | Multicast channel | MBMS | |

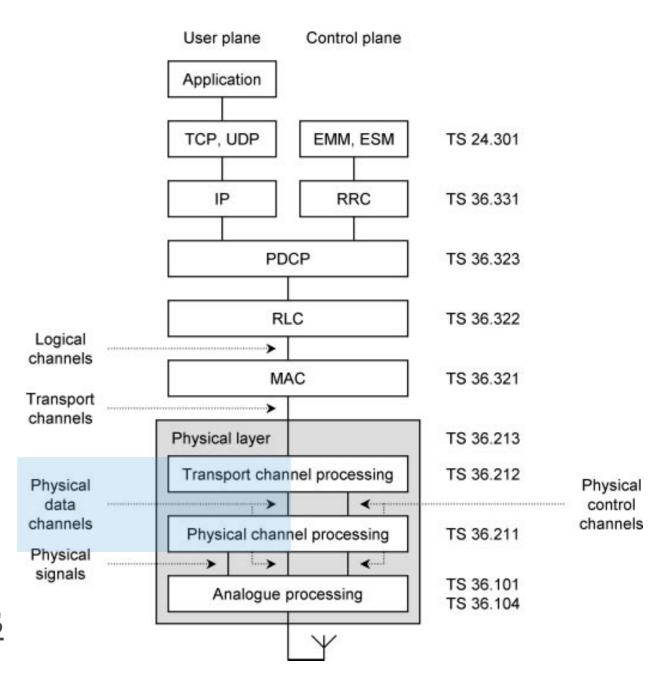
 Main differences between transport channels lie in their approaches to <u>error management</u>

✓ UL-SCH & DL-SCH

- The only transport channels that use <u>ARQ</u> and <u>hybrid ARQ</u>
- The only channels that can <u>adapt</u> their <u>coding rate</u> to changes in the <u>received SINR</u>
- The other transport channels use <u>FEC</u> alone and have a <u>fixed coding rate</u>

2.3 Physical Data Channels

- Physical data channels are distinguished by
 - ✓ The ways in which the physical channel processor manipulates them, and
 - ✓ The ways in which they are mapped onto the symbols and sub-carriers used by OFDMA



| Channel | Release | Name | Information carried | Direction |
|---------|---------|----------------------------------|---------------------|-----------|
| PUSCH | R8 | Physical uplink shared channel | UL-SCH and/or UCI | UL |
| PRACH | R8 | Physical random access channel | RACH | |
| PDSCH | R8 | Physical downlink shared channel | DL-SCH and PCH | DL |
| PBCH | R8 | Physical broadcast channel | BCH | |
| PMCH | R8/R9 | Physical multicast channel | MCH | |

Table 6.3 Physical data channels

- Physical Downlink Shared CHannel (PDSCH) & Physical Uplink Shared CHannel (PUSCH)
 - ▼ The most important physical channels
- PDSCH
 - √ Carries data and signaling messages from DL-SCH
 - √ Carries <u>paging messages</u> from PCH
- PUSCH
 - √ Carries data and signaling messages from UL-SCH
 - √ Sometimes carries <u>uplink control</u> information

| Channel | Release | Name | Information carried | Direction |
|---------|---------|----------------------------------|---------------------|-----------|
| PUSCH | R8 | Physical uplink shared channel | UL-SCH and/or UCI | UL |
| PRACH | R8 | Physical random access channel | RACH | |
| PDSCH | R8 | Physical downlink shared channel | DL-SCH and PCH | DL |
| PBCH | R8 | Physical broadcast channel | BCH | |
| PMCH | R8/R9 | Physical multicast channel | MCH | |

- Physical Broadcast CHannel (PBCH)
 - ✓ Carries the MIB (Master Information Block) from broadcast channel
- Physical Random Access CHannel (PRACH)
 - ✓ Carries random access transmissions from random access channel
- Physical Multicast CHannel (PMCH)
 - √ Carries data from multicast channel

| Channel | Release | Name | Information carried | Direction |
|---------|---------|----------------------------------|---------------------|-----------|
| PUSCH | R8 | Physical uplink shared channel | UL-SCH and/or UCI | UL |
| PRACH | R8 | Physical random access channel | RACH | |
| PDSCH | R8 | Physical downlink shared channel | DL-SCH and PCH | DL |
| PBCH | R8 | Physical broadcast channel | BCH | |
| PMCH | R8/R9 | Physical multicast channel | MCH | |

- PDSCH and PUSCH
 - ✓ The only physical channels that can <u>adapt</u> their <u>modulation</u> schemes in response to <u>changes</u> in the <u>received SINR</u>
- The other physical channels all use a <u>fixed</u> modulation scheme, usually <u>QPSK</u>

UCI: Uplink Control Information (UCI)

| Channel | Release | Name | Information carried | Direction |
|---------|---------|----------------------------------|---------------------|-----------|
| PUSCH | R8 | Physical uplink shared channel | UL-SCH and/or UCI | UL |
| PRACH | R8 | Physical random access channel | RACH | |
| PDSCH | R8 | Physical downlink shared channel | DL-SCH and PCH | DL |
| PBCH | R8 | Physical broadcast channel | BCH | |
| PMCH | R8/R9 | Physical multicast channel | MCH | |

2.4 Control Information

 Transport channel processor composes several types of <u>control information</u> to support the lowlevel operation of <u>physical layer</u>

| Field | Release | Name | Information carried | Direction |
|-----------|----------|--|--|-----------|
| UCI | R8 | Uplink control information | Hybrid ARQ acknowledgements Channel quality indicators (CQI) Pre-coding matrix indicators (PMI) Rank indications (RI) Scheduling requests (SR) | UL |
| DCI | R8 | Downlink control information | Downlink scheduling commands Uplink scheduling grants Uplink power control commands | DL |
| CFI HI | R8 R8 | Control format indicator Hybrid ARQ indicator | Size of downlink control region Hybrid ARQ acknowledgements | DL |

| Field | Release | Name | Information carried | Direction |
|-----------|----------|--|--|-----------|
| UCI | R8 | Uplink control information | Hybrid ARQ acknowledgements Channel quality indicators (CQI) Pre-coding matrix indicators (PMI) Rank indications (RI) Scheduling requests (SR) | UL |
| DCI | R8 | Downlink control information | Downlink scheduling commands Uplink scheduling grants Uplink power control commands | DL |
| CFI HI | R8 R8 | Control format indicator Hybrid ARQ indicator | Size of downlink control region Hybrid ARQ acknowledgements | DL |

Table 6.4 Control information

- Uplink Control Information (UCI) contains several fields
 - √ Hybrid ARQ acknowledgements
 - The mobile's <u>acknowledgements</u> of the BS's transmissions on the DL-SCH (DownLink Shared CHannel)
 - √ Channel Quality Indicator (CQI)
 - Describes the <u>received SINR</u> as a function of <u>frequency</u> in support of frequency-dependent scheduling
 - ✓ Precoding Matrix Indicator (PMI) and Rank Indication (RI)
 - Support the use of spatial multiplexing
 - ✓ Collectively, CQI, PMI and RI are sometimes known as Channel State Information (CSI)
 - √ Scheduling Request (SR)
 - Sent by the mobile, if it wishes to transmit <u>uplink data</u> on the PUSCH, but does not have the resources to do so

| Field | Release | Name | Information carried | Direction |
|-----------|----------|--|--|-----------|
| UCI | R8 | Uplink control information | Hybrid ARQ acknowledgements Channel quality indicators (CQI) Pre-coding matrix indicators (PMI) Rank indications (RI) Scheduling requests (SR) | UL |
| DCI | R8 | Downlink control information | Downlink scheduling commands Uplink scheduling grants Uplink power control commands | DL |
| CFI HI | R8 R8 | Control format indicator Hybrid ARQ indicator | Size of downlink control region Hybrid ARQ acknowledgements | DL |

- Downlink Control Information (DCI) contains most of the downlink control fields
 - ✓ Using scheduling commands and scheduling grants, the BS can
 - <u>Alert</u> the mobile to forthcoming transmissions on the <u>downlink shared channel</u> and
 - Grant it resources for transmissions on the <u>uplink shared</u> channel
 - ✓ It can also <u>adjust the power</u> with which the mobiles are transmitting using <u>power control</u> commands

| Field | Release | Name | Information carried | Direction |
|-----------|----------|--|--|-----------|
| UCI | R8 | Uplink control information | Hybrid ARQ acknowledgements Channel quality indicators (CQI) Pre-coding matrix indicators (PMI) Rank indications (RI) Scheduling requests (SR) | UL |
| DCI | R8 | Downlink control information | Downlink scheduling commands Uplink scheduling grants Uplink power control commands | DL |
| CFI HI | R8 R8 | Control format indicator Hybrid ARQ indicator | Size of downlink control region Hybrid ARQ acknowledgements | DL |

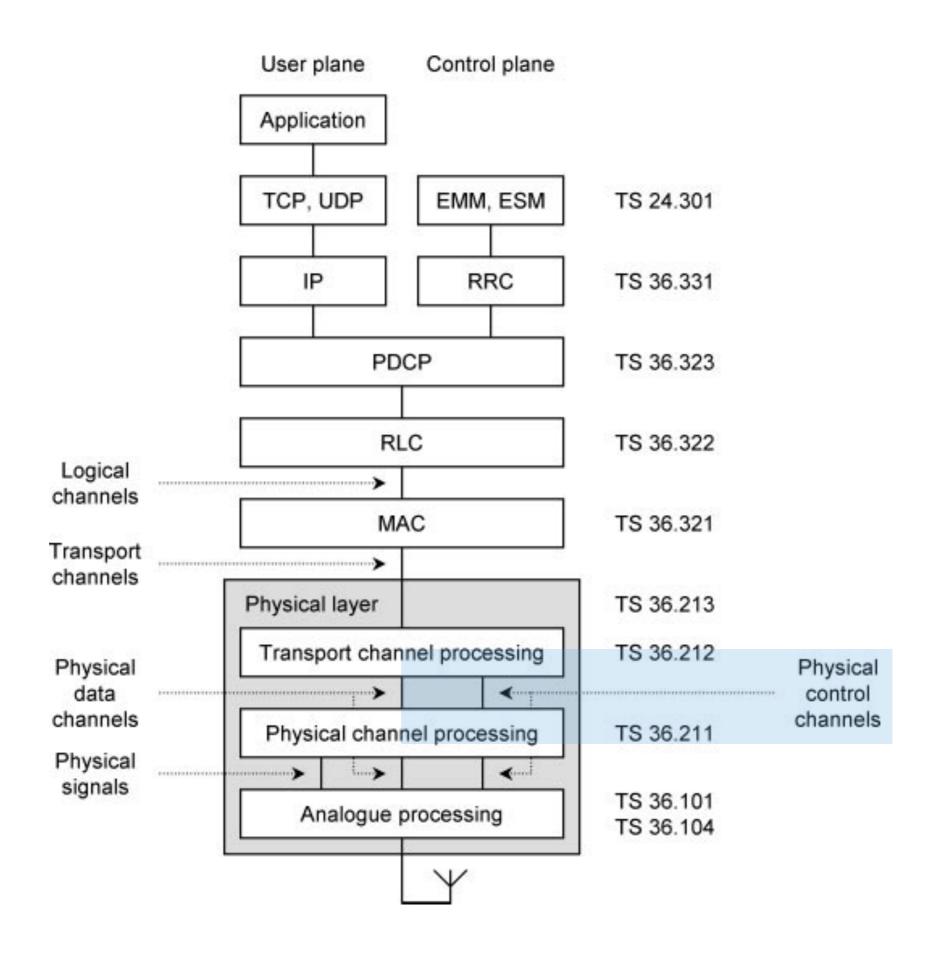
- Control Format Indicators (CFIs)
 - ✓ Tell the mobiles about the <u>organization of data</u> and <u>control information</u> on the downlink
- Hybrid ARQ Indicators (HIs)
 - √ The BS's <u>acknowledgements</u> of the mobiles' <u>uplink</u> transmissions on the UL-SCH

| Field | Release | Name | Information carried | Direction |
|-----------|----------|--|--|-----------|
| UCI | R8 | Uplink control information | Hybrid ARQ acknowledgements Channel quality indicators (CQI) Pre-coding matrix indicators (PMI) Rank indications (RI) Scheduling requests (SR) | UL |
| DCI | R8 | Downlink control information | Downlink scheduling commands Uplink scheduling grants Uplink power control commands | DL |
| CFI HI | R8 R8 | Control format indicator Hybrid ARQ indicator | Size of downlink control region Hybrid ARQ acknowledgements | DL |

2.5 Physical Control Channels

- In the <u>downlink</u>, there is a <u>one-to-one mapping</u> between <u>physical control channels</u> and <u>control</u> information listed above
- Physical Control Format Indicator CHannel (PCFICH)
 - √ Carry control format indicators (CFI)
- ARQ Indicator Channel (PHICH)
 - √ Carry hybrid ARQ indicators (HI)
- Downlink Control CHannel (PDCCH)
 - √ Carry downlink control information (DCI)
- Relay Physical Downlink Control CHannel (R-PDCCH)
 - √ Supports the use of <u>relaying</u>

| Channel | Release | Name | Information carried | Direction |
|-------------------------------------|-----------------------|--|-------------------------|-----------|
| PUCCH | R8 | Physical uplink control channel | UCI | UL |
| PCFICH PHICH PDCCH R-PDCCH | R8 R8 R8 R10 | Physical control format indicator channel Physical hybrid ARQ indicator channel Physical downlink control channel Relay physical downlink control channel | CFI HI DCI DCI | DL |



| Channel | Release | Name | Information carried | Direction |
|-------------------------------------|-----------------------|--|-------------------------|-----------|
| PUCCH | R8 | Physical uplink control channel | UCI | UL |
| PCFICH PHICH PDCCH R-PDCCH | R8 R8 R8 R10 | Physical control format indicator channel Physical hybrid ARQ indicator channel Physical downlink control channel Relay physical downlink control channel | CFI HI DCI DCI | DL |

Table 6.5 Physical control channels

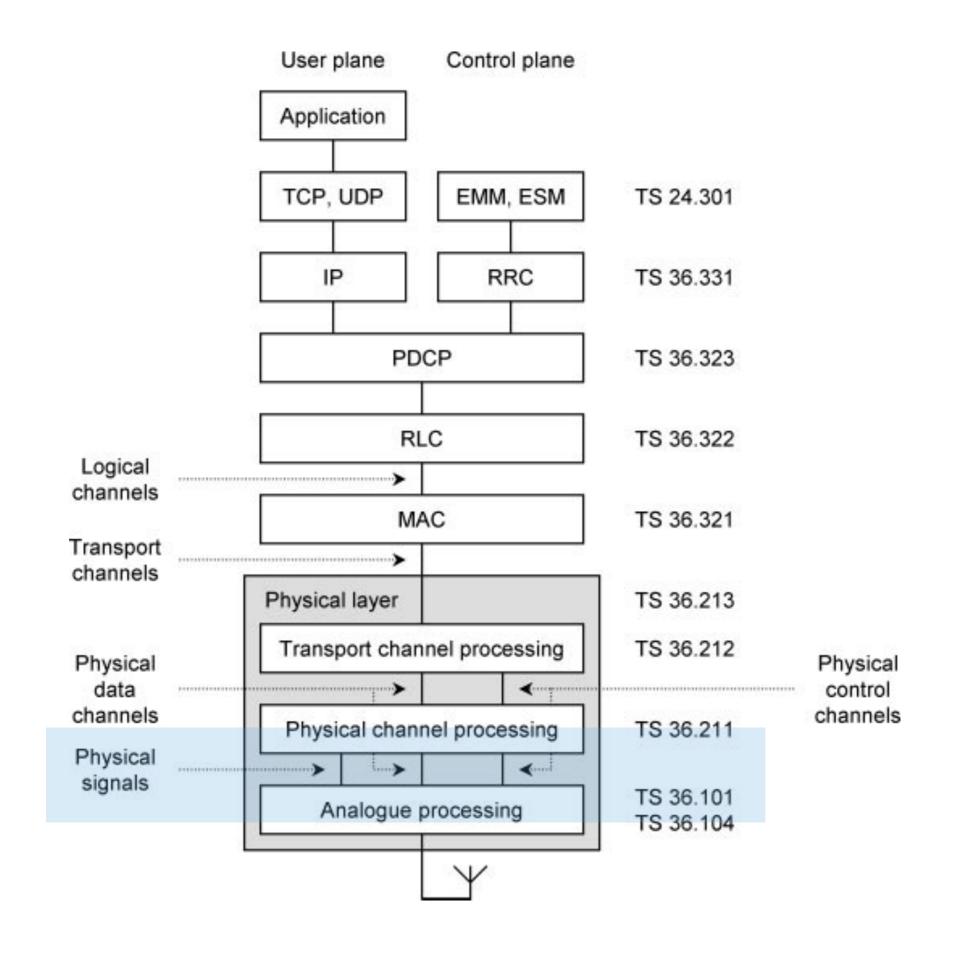
- The <u>uplink control</u> information is sent
 - ✓ On the Physical Uplink Shared CHannel (PUSCH) if the mobile is transmitting uplink data at the same time
 - ✓ On the Physical Uplink <u>Control</u> CHannel (PUCCH) otherwise

| Channel | Release | Name | Information carried | Direction |
|-------------------------------------|-----------------------|--|-------------------------|-----------|
| PUCCH | R8 | Physical uplink control channel | UCI | UL |
| PCFICH PHICH PDCCH R-PDCCH | R8 R8 R8 R10 | Physical control format indicator channel Physical hybrid ARQ indicator channel Physical downlink control channel Relay physical downlink control channel | CFI HI DCI DCI | DL |

2.6 Physical Signals

 Physical signals support the <u>lowest-level</u> operation of the physical layer

| Signal | Release | Name | Use | Direction |
|--------|--------------------------|---|--|-----------|
| DRS | R8 | Demodulation reference signal | Channel estimation | UL |
| SRS | R8 | Sounding reference signal | Scheduling | |
| PSS | R8 | Primary synchronization signal | Acquisition | DL |
| SSS | R8 | Secondary synchronization signal | Acquisition | |
| RS | R8 R8/R9 R9 R10 | Cell specific reference signal UE specific reference signal MBMS reference signal Positioning reference signal CSI reference signal | Channel estimation and scheduling Channel estimation Channel estimation Location services Scheduling | DL |



| Signal | Release | Name | Use | Direction |
|--------|---------|----------------------------------|-----------------------------------|-----------|
| DRS | R8 | Demodulation reference signal | Channel estimation | UL |
| SRS | R8 | Sounding reference signal | Scheduling | OL. |
| PSS | R8 | Primary synchronization signal | Acquisition | DL |
| SSS | R8 | Secondary synchronization signal | Acquisition | DL |
| | R8 | Cell specific reference signal | Channel estimation and scheduling | |
| | R8 | UE specific reference signal | Channel estimation | |
| RS | R8/R9 | MBMS reference signal | Channel estimation | DL |
| | R9 | Positioning reference signal | Location services | |
| | R10 | CSI reference signal | Scheduling | |

Table 6.6 Physical signals

- In the <u>uplink</u>, the mobile
 - ✓ Transmits the <u>Demodulation Reference Signal</u> (DRS) at the same time as the PUSCH and PUCCH, as a <u>phase reference</u> for use in <u>channel estimation</u>
 - ✓ Transmit the <u>Sounding Reference Signal</u> (SRS) at times configured by the BS, as a <u>power reference</u> in support of <u>frequency-dependent</u> scheduling

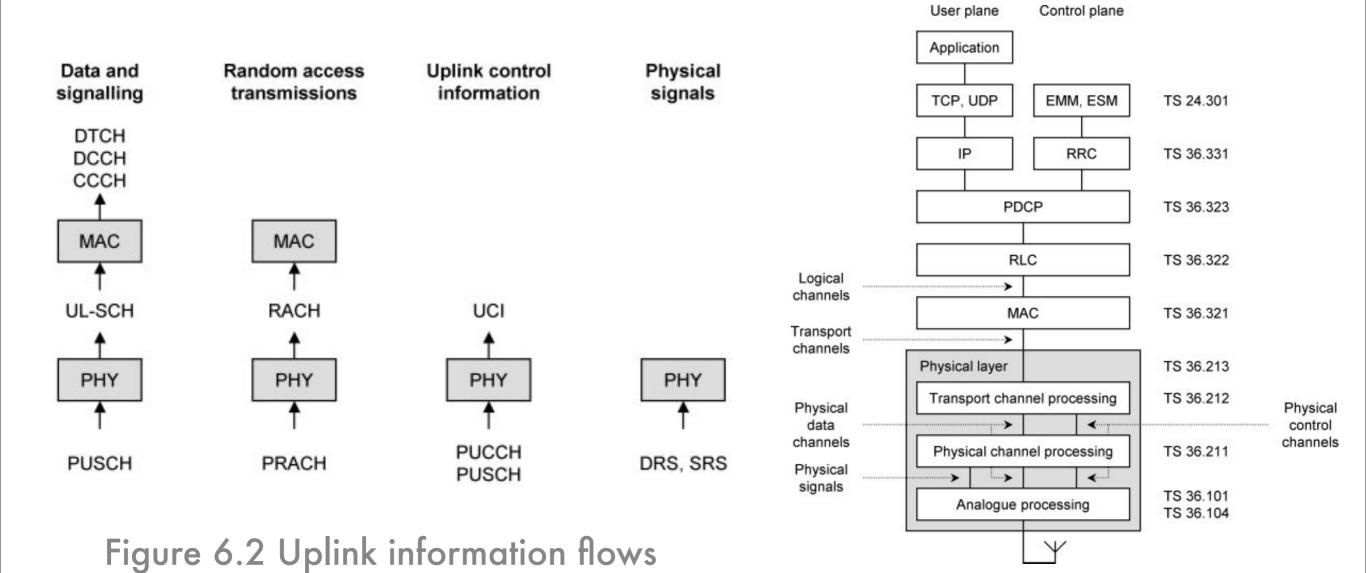
| Signal | Release | Name | Use | Direction |
|--------|--------------------------|---|--|-----------|
| DRS | R8 | Demodulation reference signal | Channel estimation | UL |
| SRS | R8 | Sounding reference signal | Scheduling | |
| PSS | R8 | Primary synchronization signal | Acquisition | DL |
| SSS | R8 | Secondary synchronization signal | Acquisition | |
| RS | R8 R8/R9 R9 R10 | Cell specific reference signal UE specific reference signal MBMS reference signal Positioning reference signal CSI reference signal | Channel estimation and scheduling Channel estimation Channel estimation Location services Scheduling | DL |

- The <u>downlink</u>
 - ✓ Usually combines DRS and SRS in the form of <u>cell specific Reference Signal</u> (RS)
 - ✓ <u>UE specific reference signals</u> are less important and are sent to mobiles that are using <u>beamforming</u> in support of <u>channel estimation</u>
- BS also transmits two other <u>physical signals</u>, which help the mobile <u>acquire the BS</u> after it first switches on
 - ✓ Primary Synchronization Signal (PSS)
 - √ Secondary Synchronization Signal (SSS)

| Signal | Release | Name | Use | Direction |
|--------|--------------------------------|---|--|-----------|
| DRS | R8 | Demodulation reference signal | Channel estimation | UL |
| SRS | R8 | Sounding reference signal | Scheduling | |
| PSS | R8 | Primary synchronization signal | Acquisition | DL |
| SSS | R8 | Secondary synchronization signal | Acquisition | |
| RS | R8 R8 R8/R9 R9 R10 | Cell specific reference signal UE specific reference signal MBMS reference signal Positioning reference signal CSI reference signal | Channel estimation and scheduling Channel estimation Channel estimation Location services Scheduling | DL |

2.7 Information Flows

- Tables 6.1 to 6.6 contain a large number of <u>channels</u>, but LTE uses them in just a few types of <u>information</u> <u>flow</u>
- Figure 6.2 shows the <u>information flows</u> that are used in the <u>uplink</u>, with the <u>arrows</u> drawn from the viewpoint of the <u>BS</u>, so that uplink channels have arrows pointing upwards, and vice versa
- Figure 6.3 shows the corresponding situation in the downlink



used by LTE.

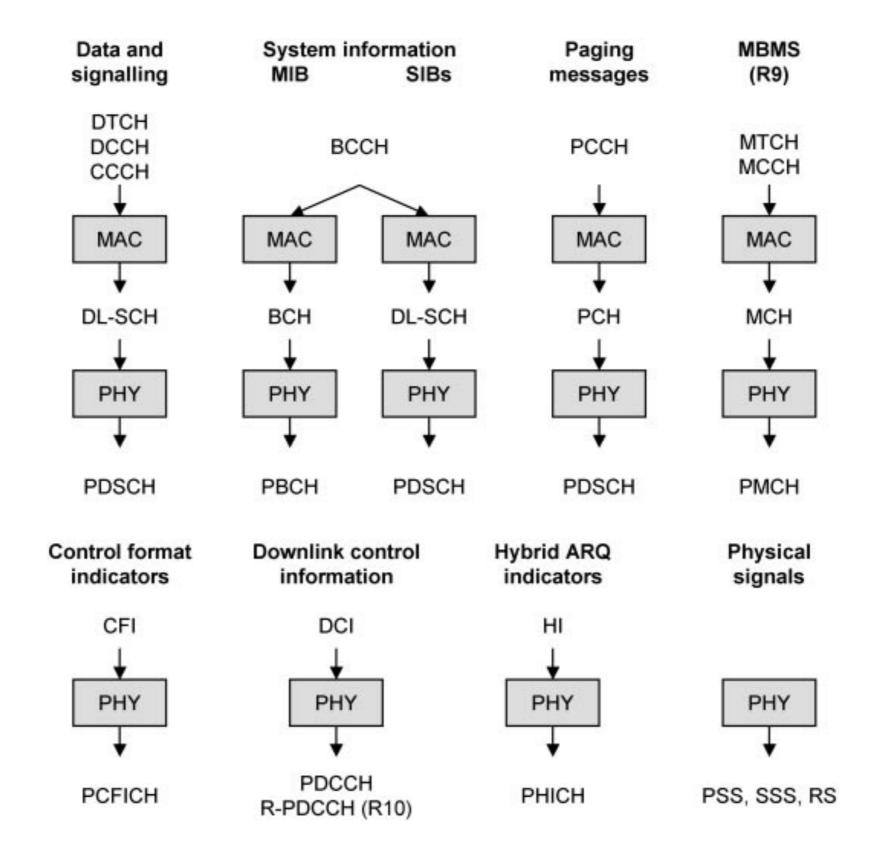


Figure 6.3 Downlink information flows used by LTE.

MBMS: Broadcast/

Multicast service

Information Block

Information Block

MIB: Master

SIB: System

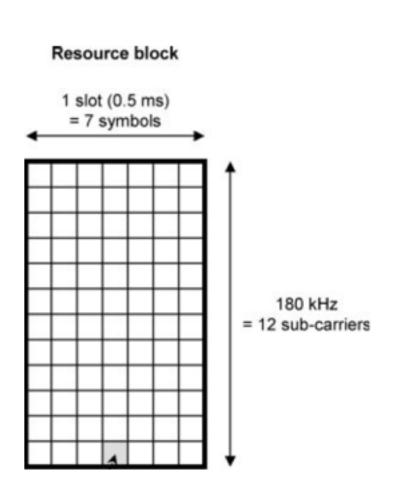
- 1. Air Interface Protocol Stack
- 2. Logical, Transport and Physical Channels
- 3. The Resource Grid
- 4. Multiple Antenna Transmission
- 5. Resource Element Mapping

3. The Resource Grid

- 3.1 Slot Structure
- 3.2 Frame Structure
- 3.3 Uplink Timing Advance
- 3.4 Resource Grid Structure
- 3.5 Bandwidth Options

3.1 Slot Structure

- LTE maps <u>physical channels</u> and <u>physical signals</u> onto OFDMA <u>symbols</u> and <u>subcarriers</u>
- How LTE organizes its symbols and sub-carriers in the <u>time</u> and <u>frequency domains</u>



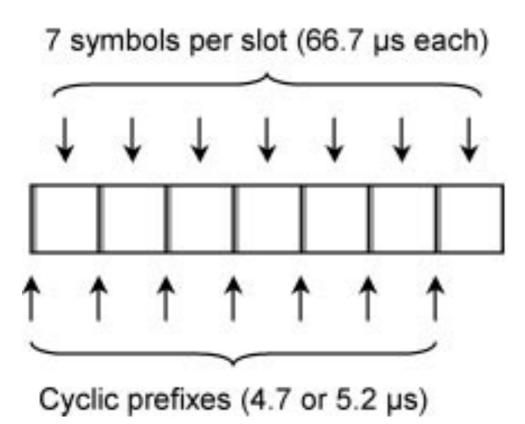
- Consider the time domain
 - ✓ The timing of the LTE <u>transmissions</u> is based on a time unit T_s

$$T_s = \frac{1}{2048 \times 15000} \sec \approx 32.6 \ ns$$

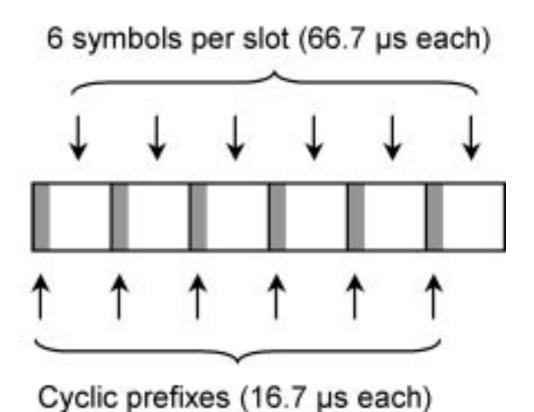
- T_s is the <u>shortest time interval</u> that is of interest to the physical channel processor
- (To be exact, T_s is the <u>sampling interval</u> if the system uses a fast Fourier transform that contains <u>2048 points</u>)
- ✓ The 66.7 μs symbol duration is then equal to 2048 T_s (66.7 μs = 2048 × 32.6 ns)

- The symbols are grouped into <u>slots</u>, whose duration is $0.5 \text{ms} (= 15,360 T_s)$, this can be done in two ways
 - √ Normal cyclic prefix
 - √ Extended cyclic prefix

Normal cyclic prefix

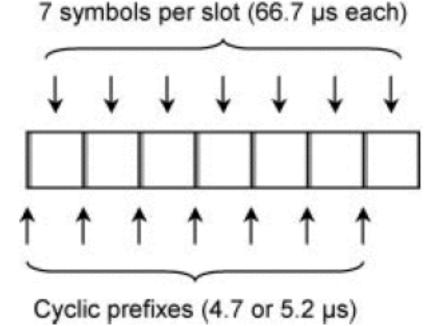


Extended cyclic prefix



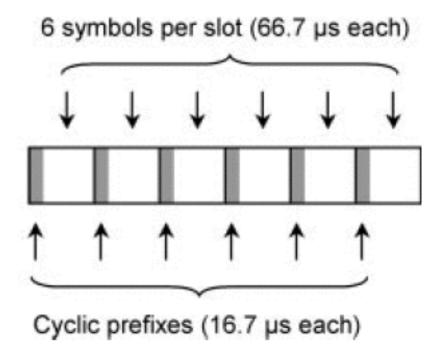
- Normal cyclic prefix
 - ✓ Each symbol is preceded by a <u>cyclic prefix</u> that is usually 144 T_s (4.7 μs) long
 - ✓ The <u>first cyclic prefix</u> has a longer duration of $160 T_s$ (5.2 µs), to tidy up the unevenness that results from <u>fitting seven symbols</u> into a slot
 - ✓ The receiver can <u>remove inter-symbol</u>
 <u>interference</u> with a <u>delay spread</u> of <u>4.7 µs</u>,
 corresponding to a <u>path difference</u> of <u>1.4 km</u>
 between the lengths of the longest and
 shortest rays
 - √ This is normally plenty, but may not be enough if the cell is <u>unusually large</u> or <u>cluttered</u>
 - √ To deal with this possibility, LTE also supports an extended cyclic prefix

Normal cyclic prefix



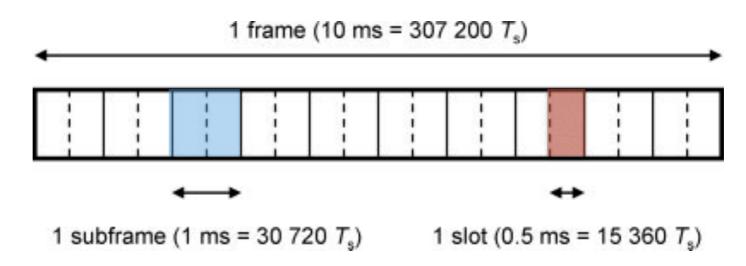
- Extended cyclic prefix
 - ✓ The <u>number of symbols</u> per slot is reduced to <u>six</u>
 - ✓ This allows cyclic prefix to be extended to 512 Ts (16.7 µs), to support a max path difference of 5 km
- The normal cyclic prefix is far more common

Extended cyclic prefix



3.2 Frame Structure

- At a higher level, the <u>slots</u> are grouped into <u>subframes</u> and <u>frames</u>
- In FDD mode, this is done using <u>frame structure type</u>
 1
- Two slots make one subframe, which is 1ms long $(30,720 T_s)$



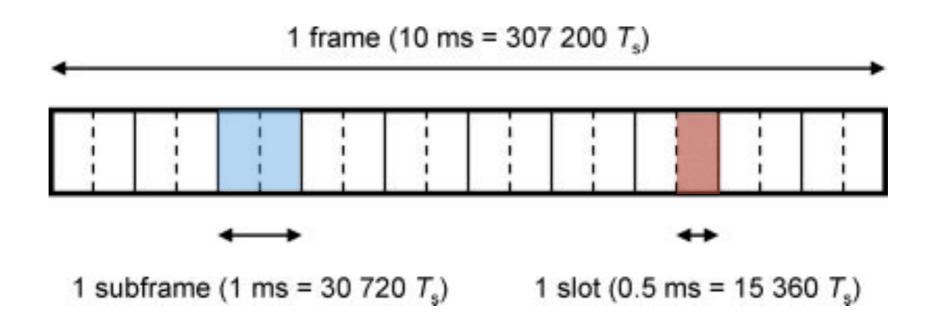
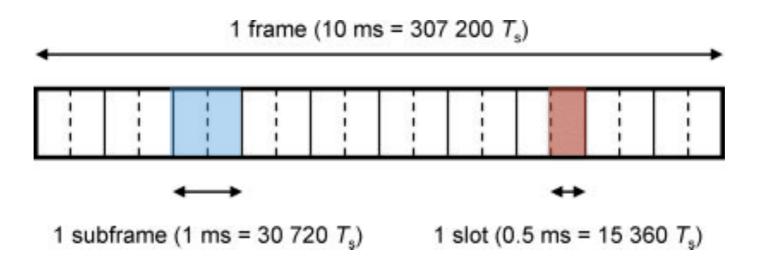
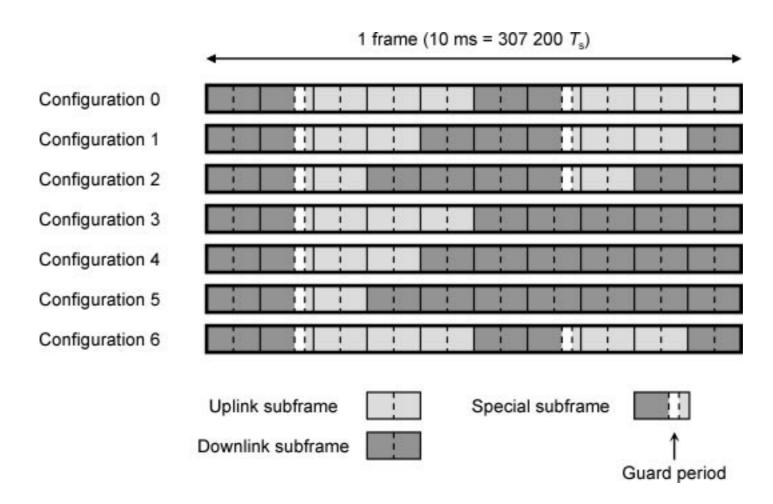


Figure 6.5 Frame structure type 1, used in FDD mode.

- Subframes are used for <u>scheduling</u>
 - ✓ When a BS transmits to a mobile on the <u>downlink</u>, it
 - <u>Schedules</u> its Physical Downlink Shared Channel (PDSCH) transmissions <u>one subframe at a time</u>, and
 - Maps each block of data onto a set of sub-carriers within that subframe
 - √ A similar process happens on the <u>uplink</u>
- 10 subframes make <u>one frame</u>, which is 10 ms long (307,200 T_s)
- Each <u>frame</u> is numbered using a <u>system frame number</u> (SFN), which runs repeatedly from 0 to 1023
- <u>Frames</u> help to schedule a number of <u>slowly changing processes</u>, such as the transmission of <u>system information</u> and <u>reference signals</u>



- TDD mode uses frame structure type 2
 - The slots, subframes and frames have the same duration as before
 - ✓ But each <u>subframe</u> can be allocated to <u>either</u> <u>uplink or downlink</u> using one of the <u>TDD</u> <u>configurations</u> shown in the figure



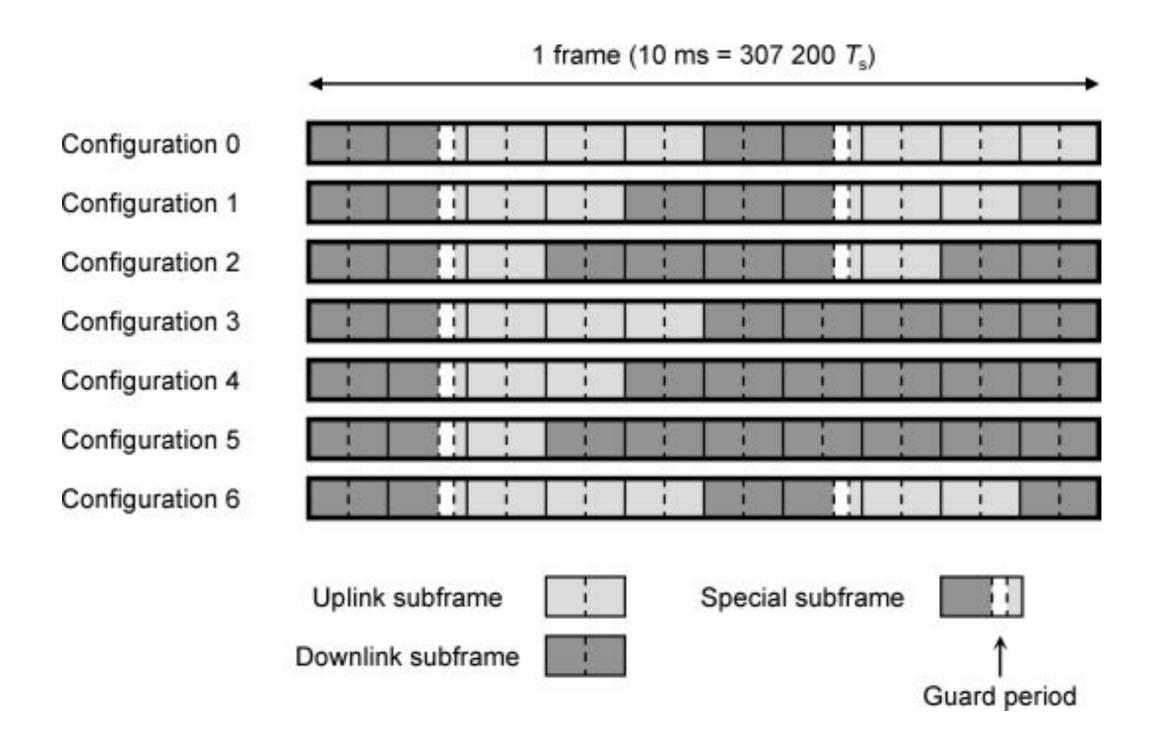
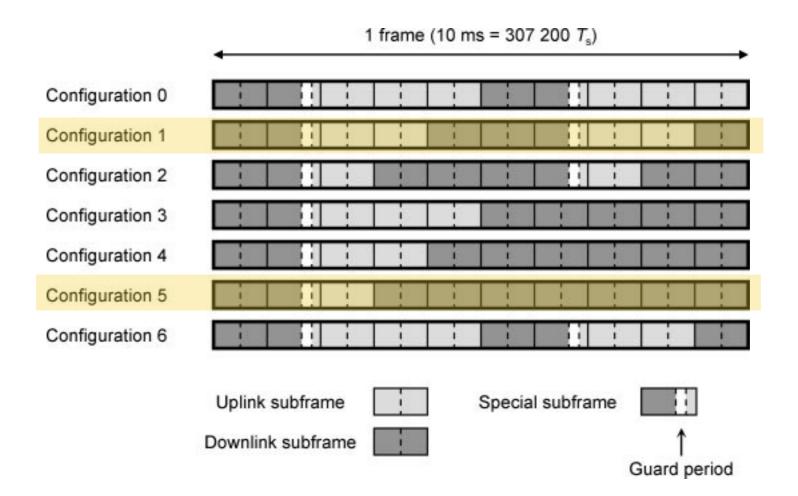


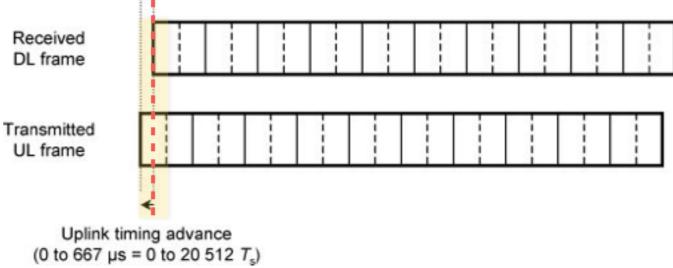
Figure 6.6 TDD configurations using frame structure type 2.

- <u>Different cells</u> can have <u>different TDD configurations</u>, which are <u>advertised</u> as part of the cells' system information
 - **✓** Configuration 1
 - Might be suitable if the data rates are similar on the uplink and downlink
 - **✓** Configuration 5
 - Might be used in cells that are dominated by <u>downlink</u> transmissions
- Nearby cells should generally use the <u>same TDD configuration</u>, to <u>minimize</u> the <u>interference</u> between uplink and downlink



3.3 Uplink Timing Advance

- In LTE, a mobile starts <u>transmitting</u> its <u>uplink frames</u> at a <u>time TA (Timing Advance)</u> <u>before</u> the <u>arrival</u> of the corresponding frames on the downlink
- TA is used for the following reason
 - ✓ Even traveling at the <u>speed of light</u>, a mobile's transmissions take time (typically a few microseconds) to reach the BS
 - ✓ However, the signals from <u>different mobiles</u> have to reach the BS at roughly the same time, with a delay spread <u>less than the cyclic prefix duration</u>, to <u>prevent</u> any risk of <u>inter-symbol interference</u> between them
 - ✓ To enforce this requirement, <u>distant mobiles</u> have to start transmitting slightly <u>earlier</u> than they otherwise would



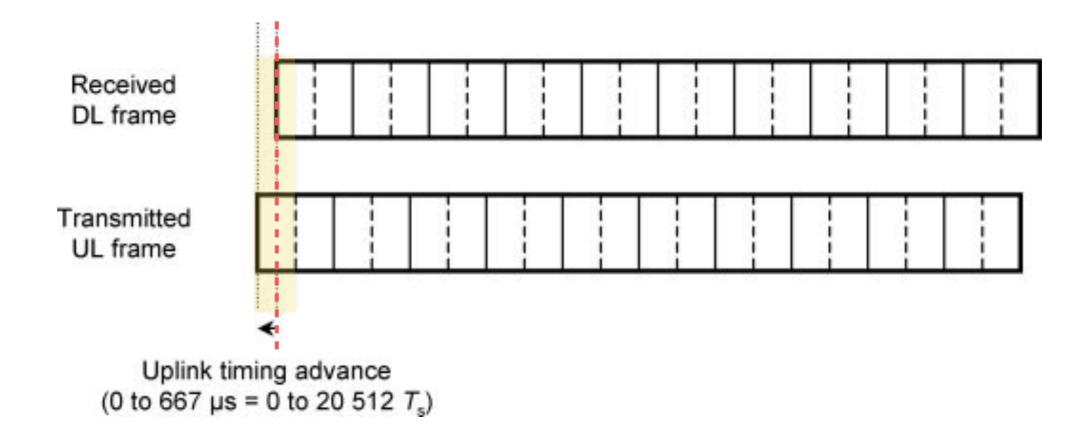


Figure 6.7 Timing relationship between the uplink and downlink in FDD mode.

 Because the <u>uplink</u> transmission time is based on the <u>downlink arrival time</u>, the TA has to compensate for the <u>round-trip travel time</u> between BS and mobile

$$TA \approx \frac{2L}{c}$$

- \checkmark L: the distance between mobile and BS
- \checkmark *c*: the speed of light
- The TA does not have to be completely accurate, as the cyclic prefix can handle any remaining errors

The specifications define the TA as follows:

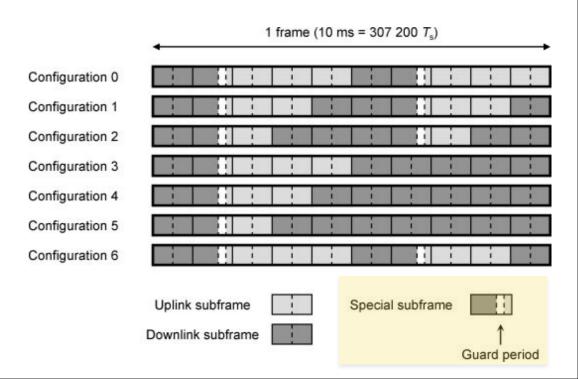
$$TA = (N_{TA} + N_{TAoffset}) T_s$$



- Lies between 0 and 20,512
- This gives a max TA of about 667 μs (two-thirds of a subframe), which supports a max cell size of 100 km
- N_{TA} is initialized by random access procedure, and updated by timing advance procedure

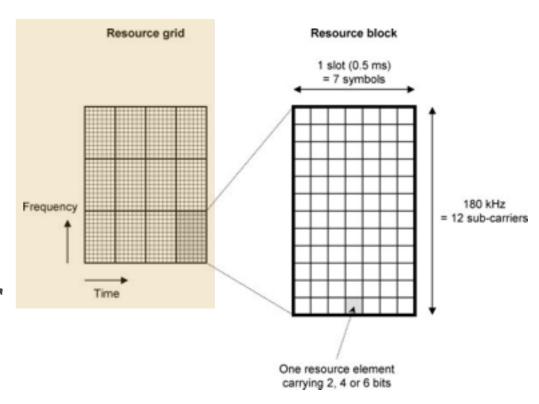
$\checkmark N_{TAoffset}$

- $N_{TAoffset}$ is zero in FDD mode, but 624 in TDD mode
- This creates a <u>small gap</u> at the <u>transition</u> from uplink to downlink transmissions, which gives BS time to <u>switch</u> from one to the other
- The <u>guard period</u> in each special subframe creates a <u>longer gap</u> at the transition from <u>downlink</u> to <u>uplink</u>, which allows the mobile to <u>advance its uplink frames</u> without them colliding with the frames received on the downlink



3.4 Resource Grid Structure

- In LTE, information is organized as a function of <u>frequency</u> as well as <u>time</u>, using a <u>resource grid</u>
- The figure shows the resource grid for the case of a <u>normal</u> cyclic prefix
- There is a similar grid for the extended cyclic prefix, which uses six symbols per slot rather than seven



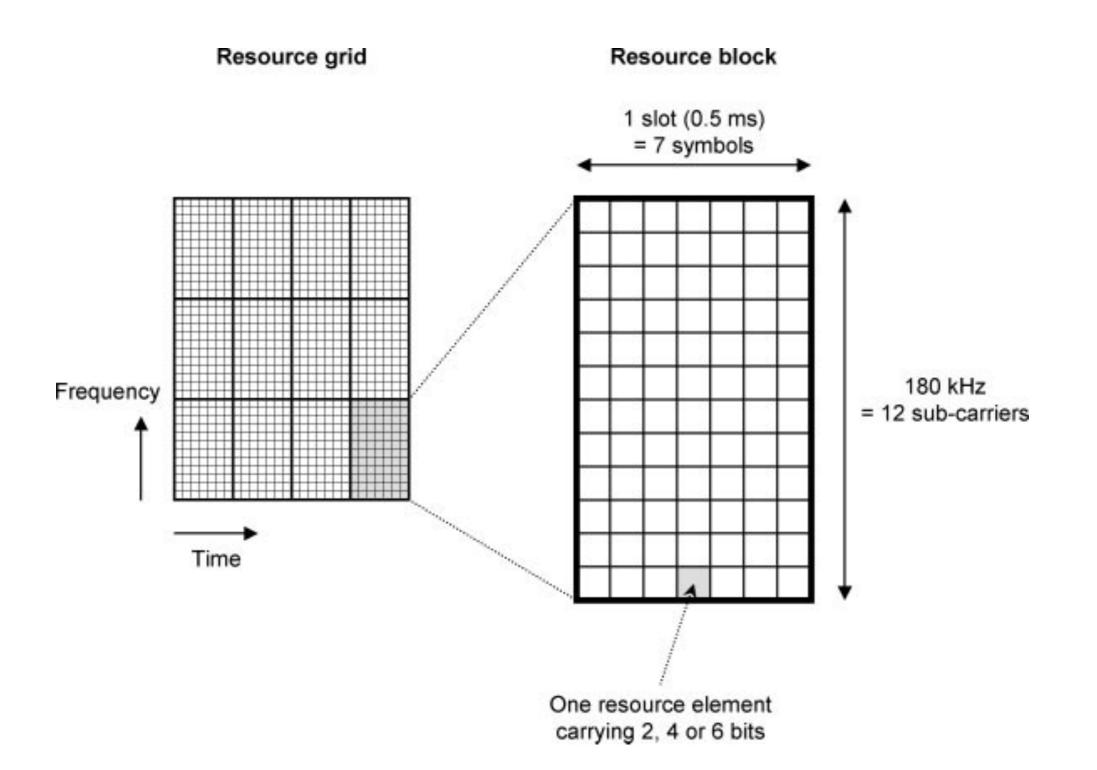
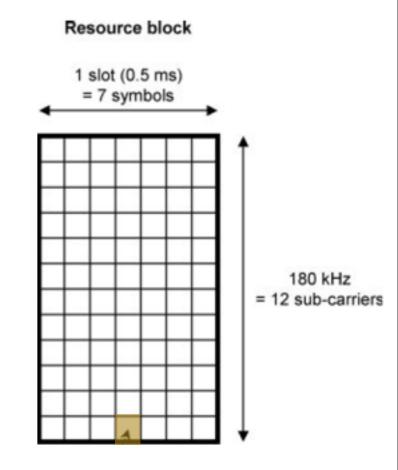


Figure 6.8 Structure of the LTE resource grid in the time and frequency domains, using a <u>normal cyclic prefix</u>.

- Resource element (RE)
 - √ The basic unit of resource grid
 - ✓ Each RE spans <u>one symbol</u> by <u>one subcarrier</u>
 - ✓ Each RE usually carries <u>two</u>, <u>four</u> or <u>six</u> <u>physical channel bits</u>, depending on whether the modulation scheme is QPSK (2 bits), 16-QAM (4 bits) or 64-QAM (6 bits)
- Resource block (RB)
 - √ REs are grouped into resource blocks (RBs)
 - ✓ Each RB spans 0.5 ms (one slot) by 180 kHz (twelve sub-carriers)
 - ✓ BS uses RBs for <u>frequency dependent</u>

 <u>scheduling</u>, by allocating the symbols and subcarriers within each subframe in units of RBs



3.5 Bandwidth Options

- A <u>cell</u> can be configured with several <u>different bandwidths</u> as shown in the table
- In a 5MHz band, for example, BS transmits using 25 RBs (equal to $12 \times 25 = 300$ sub-carriers), giving a <u>transmission bandwidth</u> of 4.5MHz (= 25×0.18 MHz)
- This arrangement leaves room for <u>guard bands</u> at the upper and lower edges of the frequency band ($5MHz 4.5MHz = 0.5MHz = 2 \times 0.25MHz$), which <u>minimize</u> the amount of <u>interference</u> with the next band along
- The two guard bands are usually the <u>same width</u>, but the network operator can adjust them if necessary by <u>shifting the centre frequency</u> in units of 100kHz

| Total bandwidth | Number of resource blocks | Number of sub-carriers | Occupied bandwidth | Usual guard bands |
|--------------------|---------------------------|------------------------|--------------------|-----------------------------|
| 1.4 MHz | 6 | 72 | 1.08 MHz | 2 × 0.16 MHz |
| 3 MHz | 15 | 180 | 2.7 MHz | $2 \times 0.15 \text{ MHz}$ |
| 5 MHz | 25 | 300 | 4.5 MHz | $2 \times 0.25 \text{ MHz}$ |
| 10 MHz | 50 | 600 | 9 MHz | $2 \times 0.5 \text{ MHz}$ |
| 15 MHz | 75 | 900 | 13.5 MHz | $2 \times 0.75 \text{ MHz}$ |
| 20 MHz | 100 | 1200 | 18 MHz | $2 \times 1 \text{ MHz}$ |

- The existence of all these bandwidth options makes it easy for network operators to deploy LTE in a variety of <u>spectrum</u> <u>management</u> regimes, e.g.
 - √ 1.4MHz is close to the bandwidths previously used by cdma2000 and TD-SCDMA
 - √ 5MHz is the same bandwidth used by WCDMA
 - ✓ 20MHz allows an LTE BS to operate at its highest possible data rate
- In <u>FDD</u> mode, the uplink and downlink bandwidths are usually the same

| Total bandwidth | Number of resource blocks | Number of sub-carriers | Occupied bandwidth | Usual guard bands |
|--------------------|---------------------------|------------------------|--------------------|-----------------------------|
| 1.4 MHz | 6 | 72 | 1.08 MHz | $2 \times 0.16 \text{ MHz}$ |
| 3 MHz | 15 | 180 | 2.7 MHz | $2 \times 0.15 \text{ MHz}$ |
| 5 MHz | 25 | 300 | 4.5 MHz | $2 \times 0.25 \text{ MHz}$ |
| 10 MHz | 50 | 600 | 9 MHz | $2 \times 0.5 \text{ MHz}$ |
| 15 MHz | 75 | 900 | 13.5 MHz | $2 \times 0.75 \text{ MHz}$ |
| 20 MHz | 100 | 1200 | 18 MHz | $2 \times 1 \text{ MHz}$ |

| Total bandwidth | Number of resource blocks | Number of sub-carriers | Occupied bandwidth | Usual guard bands |
|--------------------|---------------------------|------------------------|--------------------|-----------------------------|
| 1.4 MHz | 6 | 72 | 1.08 MHz | 2 × 0.16 MHz |
| 3 MHz | 15 | 180 | 2.7 MHz | $2 \times 0.15 \text{ MHz}$ |
| 5 MHz | 25 | 300 | 4.5 MHz | $2 \times 0.25 \text{ MHz}$ |
| 10 MHz | 50 | 600 | 9 MHz | $2 \times 0.5 \text{ MHz}$ |
| 15 MHz | 75 | 900 | 13.5 MHz | $2 \times 0.75 \text{ MHz}$ |
| 20 MHz | 100 | 1200 | 18 MHz | $2 \times 1 \text{ MHz}$ |

Table 6.7 Cell bandwidths supported by LTE

- 1. Air Interface Protocol Stack
- 2. Logical, Transport and Physical Channels
- 3. The Resource Grid
- 4. Multiple Antenna Transmission
- 5. Resource Element Mapping

4. Multiple Antenna Transmission

- 4.1 Downlink Antenna Ports
- 4.2 Downlink Transmission Modes

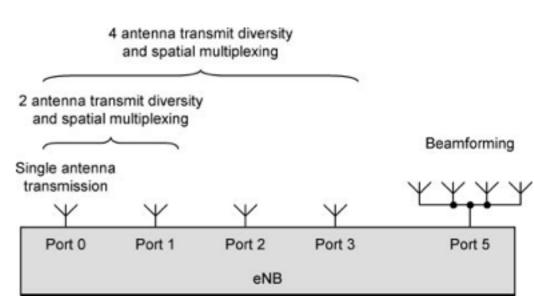
4.1 Downlink Antenna Ports

- In the downlink, <u>multiple antenna transmissions</u> are organized using <u>antenna ports</u>, each of which has its own copy of the resource grid
- The following table lists the <u>BS antenna ports</u> that LTE uses

| Antenna port | Release | Application | | |
|---------------|------------|---|--|----------------|
| 0 | R8 | Single antenna transmission 2 and 4 antenna transmit diversity and spatial multiplexing | 4 antenna transmit diversity and spatial multiplexing | |
| 1 | R8 | 2 and 4 antenna transmit diversity and spatial multiplexing | | |
| 2 | R8 | 4 antenna transmit diversity and spatial multiplexing | 2 antenna transmit diversity | |
| 3 | R8 | 4 antenna transmit diversity and spatial multiplexing | and spatial multiplexing | |
| 4 | R8/R9 | MBMS | | Beamforming |
| 5 | R8 | Beamforming | Single antenna | |
| 6 | R9 | Positioning reference signals | transmission | $\Psi\Psi\Psi$ |
| 7-8 | R9 | Dual layer beamforming | <u> </u> | Y - + + + |
| 0.11 | | 8 antenna spatial multiplexing | Port 0 Port 1 Port 2 Po | ort 3 Port 5 |
| 9-14 15-22 | R10 R10 | 8 antenna spatial multiplexing CSI reference signals | eNB | |

- Ports 0 to 3 are used for single antenna transmission, transmit diversity and spatial multiplexing
- Port 5 is reserved for <u>beamforming</u> (or <u>spatial filtering</u>)
 - ✓ <u>Beamforming</u> is a signal processing technique used in <u>sensor arrays</u> for <u>directional signal</u> <u>transmission</u> or <u>reception</u>
 - ✓ A <u>sensor array</u> is a group of sensors deployed in a certain geometry pattern. The <u>advantage</u> of using a sensor array over using a single sensor lies in the factor that <u>an array can increase the antenna gain in the direction of the signal</u> while decreasing the gain in the directions of noise and interferences
 - ✓ Beamforming is achieved by <u>changing the directionality of the array</u> when <u>transmitting</u>, a beamformer controls the <u>phase</u> and <u>relative amplitude</u> of the signal at each transmitter, in order to create a pattern of <u>constructive</u> and <u>destructive interference</u> in the wavefront
 - ✓ When <u>receiving</u>, information from different sensors is <u>combined</u> in a way where the expected pattern of radiation is preferentially observed
- The remaining antenna ports are introduced in Releases 9 and 10

| Antenna port | Release | Application |
|--------------|---------|---|
| 0 | R8 | Single antenna transmission 2 and 4 antenna transmit diversity and spatial multiplexing |
| 1 | R8 | 2 and 4 antenna transmit diversity and spatial multiplexing |
| 2 | R8 | 4 antenna transmit diversity and spatial multiplexing |
| 3 | R8 | 4 antenna transmit diversity and spatial multiplexing |
| 4 | R8/R9 | MBMS |
| 5 | R8 | Beamforming |
| 6 | R9 | Positioning reference signals |
| 7-8 | R9 | Dual layer beamforming 8 antenna spatial multiplexing |
| 9-14 | R10 | 8 antenna spatial multiplexing |
| 15-22 | R10 | CSI reference signals |



| Antenna port | Release | Application |
|--------------|---------|---|
| 0 | R8 | Single antenna transmission |
| | | 2 and 4 antenna transmit diversity and spatial multiplexing |
| 1 | R8 | 2 and 4 antenna transmit diversity and spatial multiplexing |
| 2 | R8 | 4 antenna transmit diversity and spatial multiplexing |
| 3 | R8 | 4 antenna transmit diversity and spatial multiplexing |
| 4 | R8/R9 | MBMS |
| 5 | R8 | Beamforming |
| 6 | R9 | Positioning reference signals |
| 7 0 | D.O. | Dual layer beamforming |
| 7–8 | R9 | 8 antenna spatial multiplexing |
| 9-14 | R10 | 8 antenna spatial multiplexing |
| 15-22 | R10 | CSI reference signals |

Table 6.8 Antenna ports used by the LTE downlink

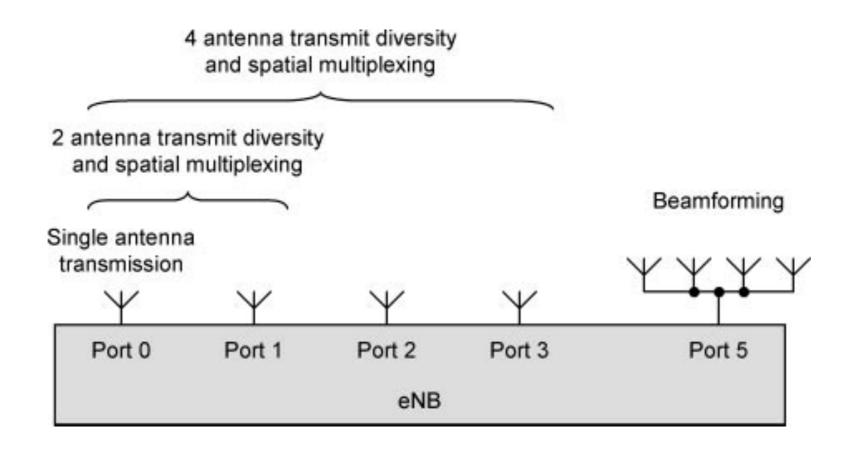


Figure 6.9 Antenna ports used by a Release 8 base station

4.2 Downlink Transmission Modes

• To support the use of <u>multiple antennas</u>, the BS can optionally configure the <u>mobile</u> into one of the following downlink transmission modes

| | | | Uplink feedback required | | |
|------|---------|----------------------------------|--------------------------|--------------|-----|
| Mode | Release | Purpose | CQI | RI | PMI |
| 1 | R8 | Single antenna transmission | √ | | |
| 2 | R8 | Open loop transmit diversity | ✓ | | |
| 3 | R8 | Open loop spatial multiplexing | ✓ | ✓ | |
| 4 | R8 | Closed loop spatial multiplexing | ✓ | ✓ | ✓ |
| 5 | R8 | Multiple user MIMO | ✓ | | ✓ |
| 6 | R8 | Closed loop transmit diversity | ✓ | | ✓ |
| 7 | R8 | Beamforming | ✓ | | |
| 8 | R9 | Dual layer beamforming | ✓ | Configurable | |
| 9 | R10 | Eight layer spatial multiplexing | ✓ | Configurable | |

CQI : Channel
Quality Indicator

RI: Rank Indication

PMI: Precoding
Matrix Indicator

| | | | Uplink feedback required | | |
|------|---------|----------------------------------|--------------------------|--------------|--------------|
| Mode | Release | Purpose | CQI | RI | PMI |
| 1 | R8 | Single antenna transmission | ✓ | | |
| 2 | R8 | Open loop transmit diversity | ✓ | | |
| 3 | R8 | Open loop spatial multiplexing | ✓ | ✓ | |
| 4 | R8 | Closed loop spatial multiplexing | ✓ | ✓ | \checkmark |
| 5 | R8 | Multiple user MIMO | ✓ | | \checkmark |
| 6 | R8 | Closed loop transmit diversity | ✓ | | \checkmark |
| 7 | R8 | Beamforming | ✓ | | |
| 8 | R9 | Dual layer beamforming | ✓ | Configurable | |
| 9 | R10 | Eight layer spatial multiplexing | \checkmark | Configurable | |

Table 6.9 Downlink transmission modes

- The transmission mode defines
 - ✓ Type of <u>multiple antenna processing</u> that the <u>BS</u> will use for its <u>transmissions</u> on PDSCH (Physical Downlink Shared CHannel)
 - ✓ Type of <u>processing</u> that the <u>mobile</u> should use for PDSCH <u>reception</u>
 - ✓ It also defines the <u>feedback</u> that the BS will expect from the mobile

| | | | Uplink feedback required | | |
|------|---------|----------------------------------|--------------------------|--------------|-----|
| Mode | Release | Purpose | CQI | RI | PMI |
| 1 | R8 | Single antenna transmission | ✓ | | |
| 2 | R8 | Open loop transmit diversity | \checkmark | | |
| 3 | R8 | Open loop spatial multiplexing | \checkmark | \checkmark | |
| 4 | R8 | Closed loop spatial multiplexing | \checkmark | ✓ | ✓ |
| 5 | R8 | Multiple user MIMO | \checkmark | | ✓ |
| 6 | R8 | Closed loop transmit diversity | \checkmark | | ✓ |
| 7 | R8 | Beamforming | ✓ | | |
| 8 | R9 | Dual layer beamforming | ✓ | Configurable | |
| 9 | R10 | Eight layer spatial multiplexing | \checkmark | Configurable | |

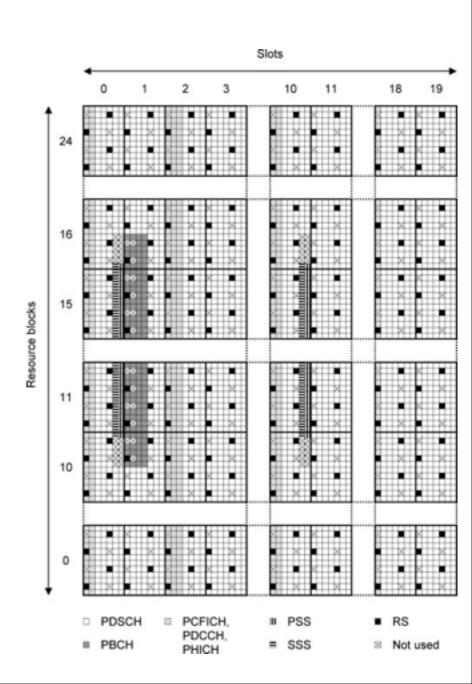
- 1. Air Interface Protocol Stack
- 2. Logical, Transport and Physical Channels
- 3. The Resource Grid
- 4. Multiple Antenna Transmission
- 5. Resource Element Mapping

5. Resource Element Mapping

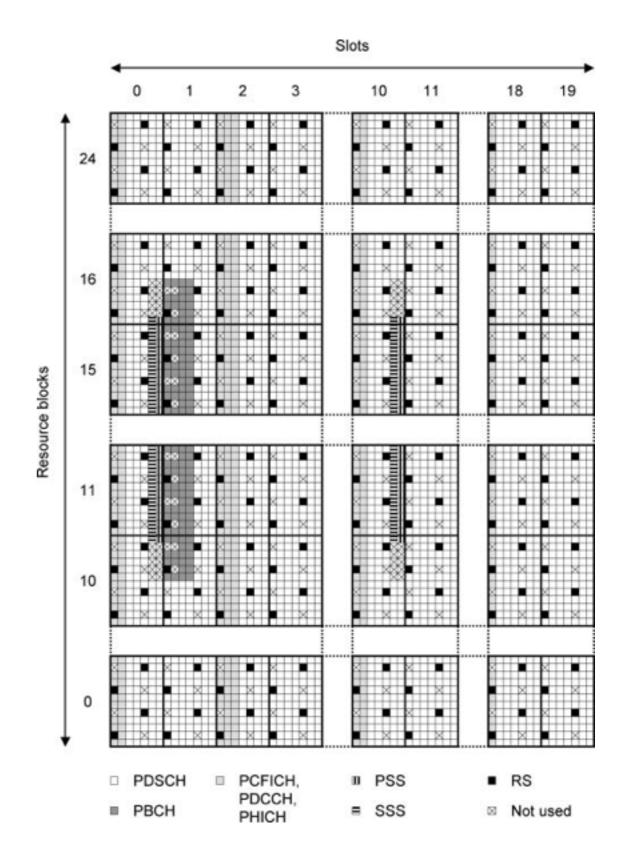
- 5.1 Downlink Resource Element Mapping
- 5.2 Uplink Resource Element Mapping

5.1 Downlink Resource Element Mapping

- LTE physical layer transmits the physical channels and physical signals by mapping them onto resource elements
- The exact mapping depends on the exact configuration of the BS and mobile
- Some example mappings for the uplink and downlink, for a typical system configuration



- The figure shows an example resource element mapping for downlink
 - ✓ Assumes use of <u>FDD mode</u>, normal cyclic prefix and a bandwidth of <u>5MHz</u>
 - **√** Time
 - Plotted horizontally and spans the <u>20 slots</u> that make up <u>one frame</u>
 - √ Frequency
 - Plotted vertically and spans the <u>25 RBs</u> that make up transmission band



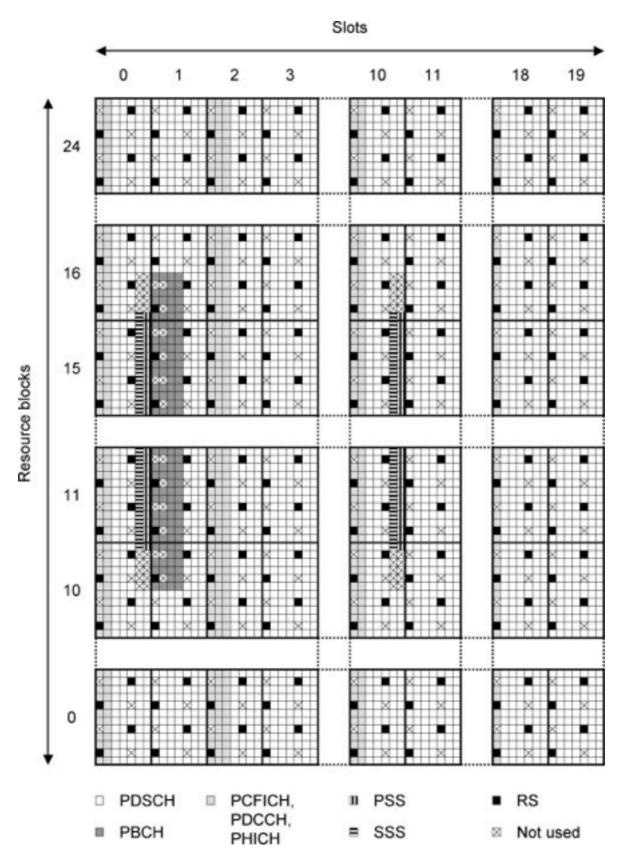


Figure 6.10 Example mapping of physical channels to <u>resource elements</u> in the <u>downlink</u>, using FDD mode, a normal cyclic prefix, a 5MHz bandwidth, the first antenna port of two and a physical cell ID of 1

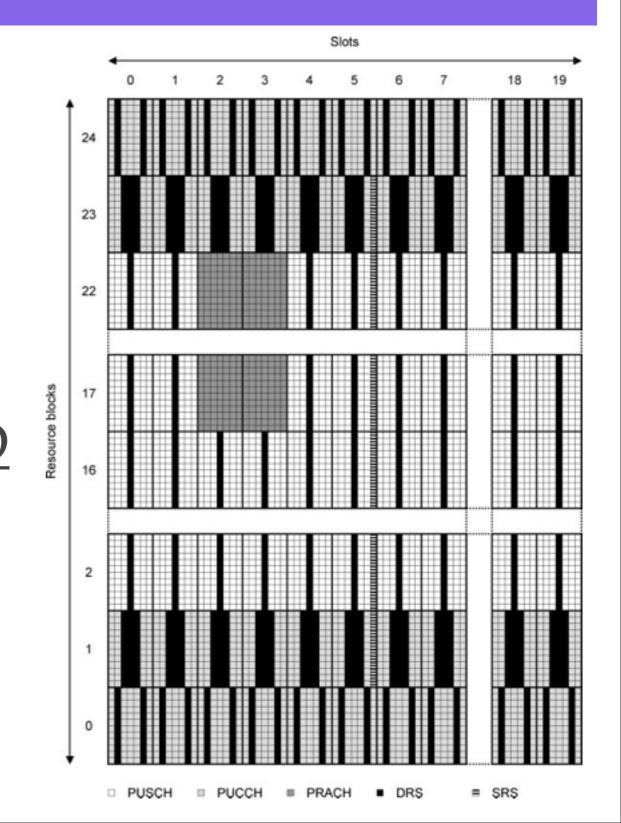
- The <u>cell specific reference signals</u> are scattered across <u>time</u> and <u>frequency</u> domains
 - ✓ While one antenna port is <u>sending</u> a reference signal, the others keep <u>quiet</u>, so that the mobile can measure the received reference signal from <u>one antenna port</u> at a time
- Within each <u>frame</u>, certain resource elements are
 - ✓ Reserved for
 - The primary and secondary synchronization signals
 - The physical broadcast channel
 - √ Read during the acquisition procedure

- At the <u>start</u> of each <u>subframe</u>
 - ✓ A few <u>symbols</u> are reserved for the <u>control</u> <u>information</u> that the BS transmits on PCFICH, PDCCH and PHICH
 - ✓ The <u>rest</u> of the subframe is
 - Reserved for <u>data transmissions</u> on the PDSCH
 - Allocated to <u>individual mobiles</u> in units of RBs within each subframe

| Channel | Release | Name | Information carried | Direction |
|-------------------------------------|-----------------------|---|-------------------------|-----------|
| PUCCH | R8 | Physical uplink control channel | UCI | UL |
| PCFICH PHICH PDCCH R-PDCCH | R8 R8 R8 R10 | Physical control format indicator channel Physical hybrid ARQ indicator channel Physical downlink control channel Relay physical downlink control channel | CFI HI DCI DCI | DL |

5.2 Uplink Resource Element Mapping

- The figure shows the mapping of physical channels to resource elements in the <u>uplink</u>
 - ✓ Assume the use of <u>FDD</u> mode, a <u>normal cyclic</u> prefix, a 5MHz bandwidth



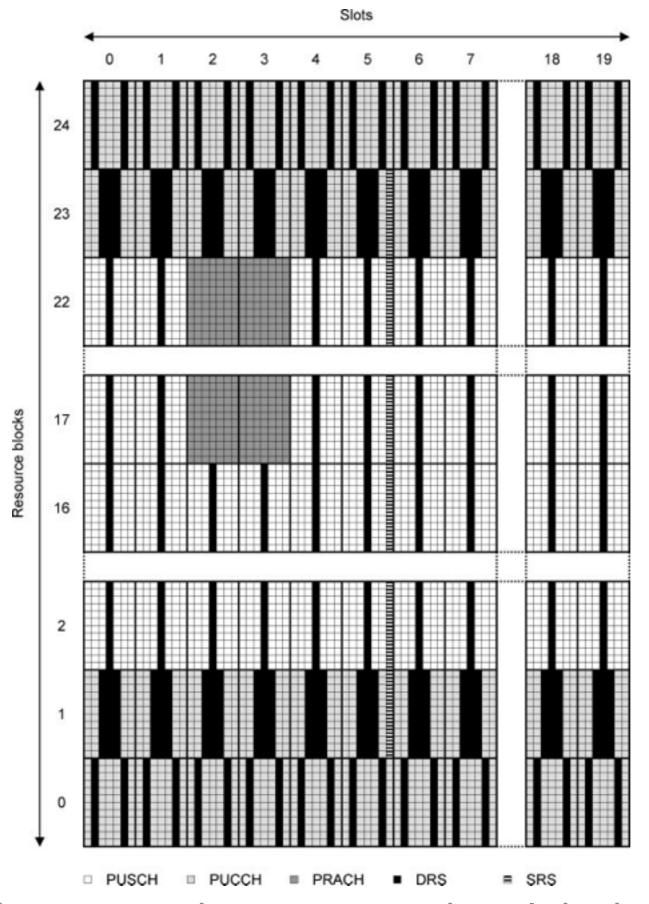
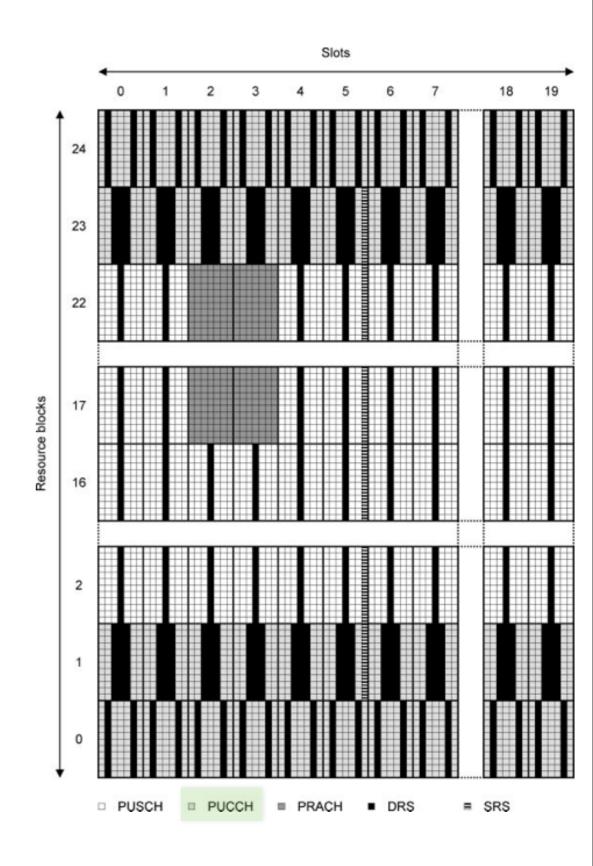
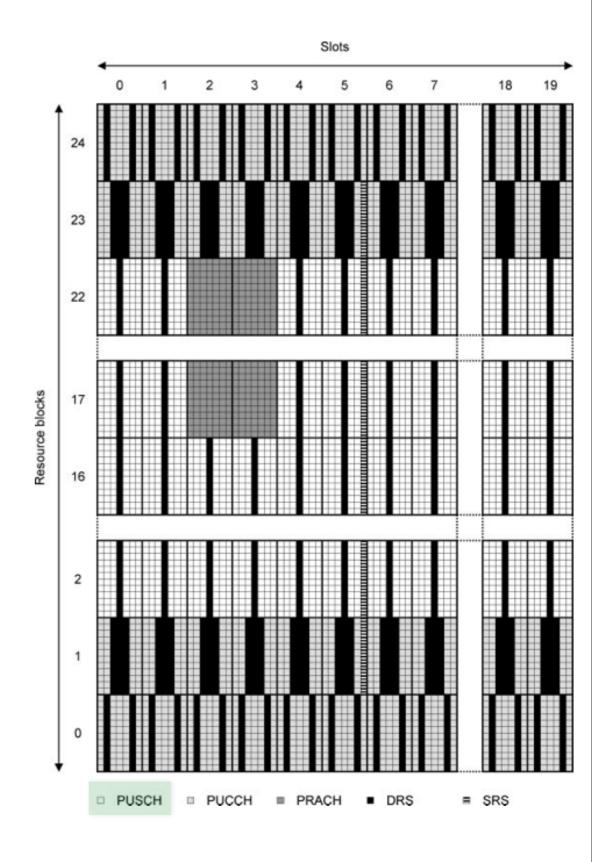


Figure 6.11 shows the corresponding situation on the uplink. The figure assumes the use of FDD mode, the normal cyclic prefix and a bandwidth of 5MHz.

- PUCCH (Physical Uplink Control CHannel)
 - ✓ PUCCH can be <u>sent</u> in <u>various</u> different formats, depending on the information that the mobile has to transmit, for example
 - PUCCH formats 1, 1a and 1b
 - Four control symbols per slot
 - Three reference symbols
 - PUCCH formats known as 2,2a and 2b
 - Five control symbols per slot
 - Two reference symbols



- PUSCH (Physical Uplink Shared CHannel)
 - ✓ The rest of the band is mainly used by the PUSCH and is allocated to individual mobiles in units of RBs within each subframe
 - ✓ PUSCH transmissions contain
 - Six data symbols per slot
 - One reference symbol



- PRACH (Physical Random Access CHannel)
 - ✓ The BS also reserves
 certain RBs for <u>random</u>
 access transmissions on
 the PRACH
 - ✓ The PRACH has a bandwidth of six RBs and a duration from one to three subframes, while its locations in the resource grid are configured by the BS

